

Molecular Programming

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Microsoft Research

INRIA Scientific Board, Paris, 2011-11-18
<http://lucacardelli.name>

Smaller and Smaller

First working transistor

John Bardeen and Walter Brattain , Dec. 23, 1947.

First integrated circuit

Jack Kilby, Sep. 1958.

50 years later

25nm NAND flash

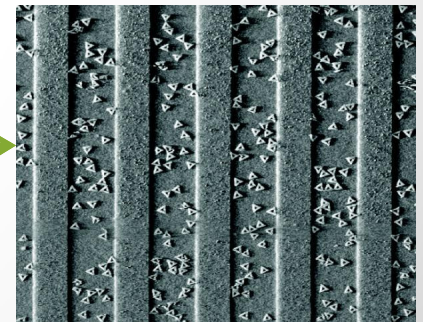
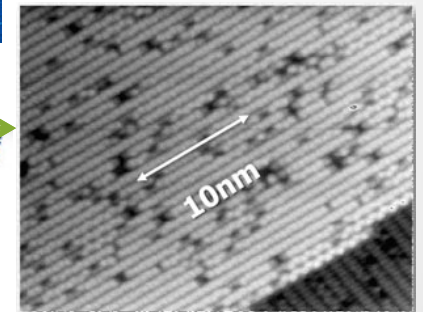
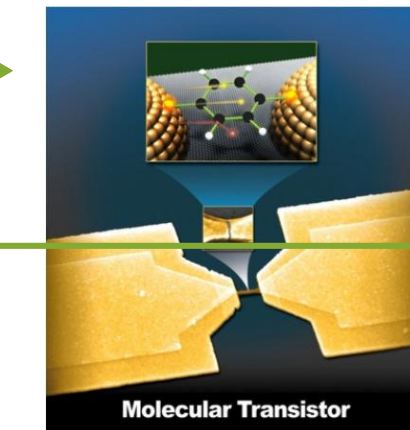
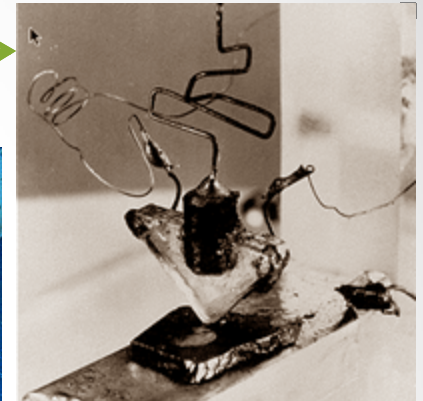
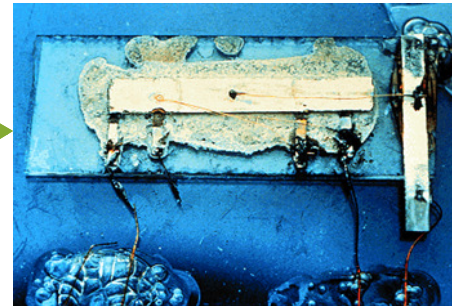
Intel&Micron, Jan. 2010. ~50atoms.

Single molecule transistor

Observation of molecular orbital gating.
Nature, 2009; 462 (7276): 1039

Molecules on a chip

~10 Moore's Law cycles left!

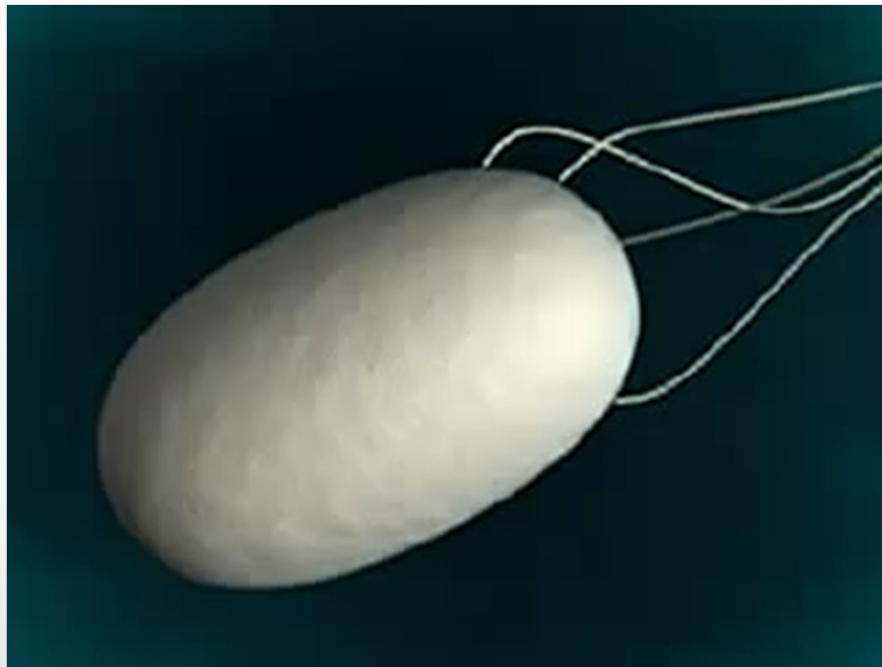


Scanning tunneling microscope image of a silicon surface showing 10nm is ~20 atoms across

Placement and orientation of individual DNA shapes on lithographically patterned surfaces. *Nature Nanotechnology* 4, 557 – 561 (2009).

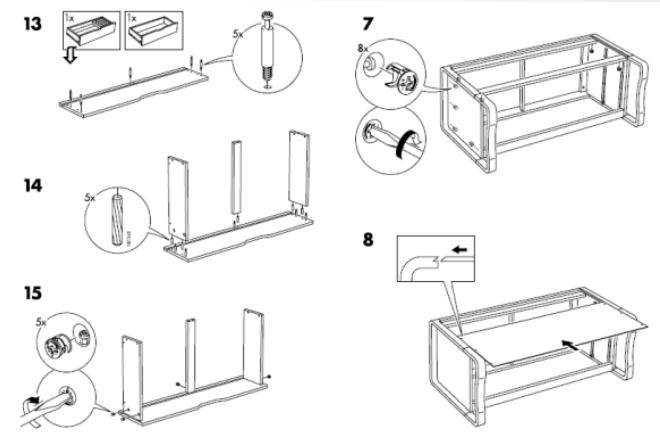
Building The *Smallest* Things

- How do we build structures that are by definition smaller than your tools?
- Basic answer: you can't. Structures (and tools) should build themselves!
- By *programmed self-assembly*.

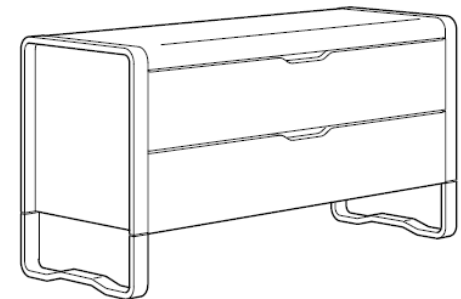


Molecular IKEA

- Nature can self-assemble.
Can we?
- *“Dear IKEA, please send me a chest of drawers that assembles itself.”*
- We need a magical material where the pieces are pre-programmed to fit into to each other.
- At the molecular scale many such materials exist...



Add water



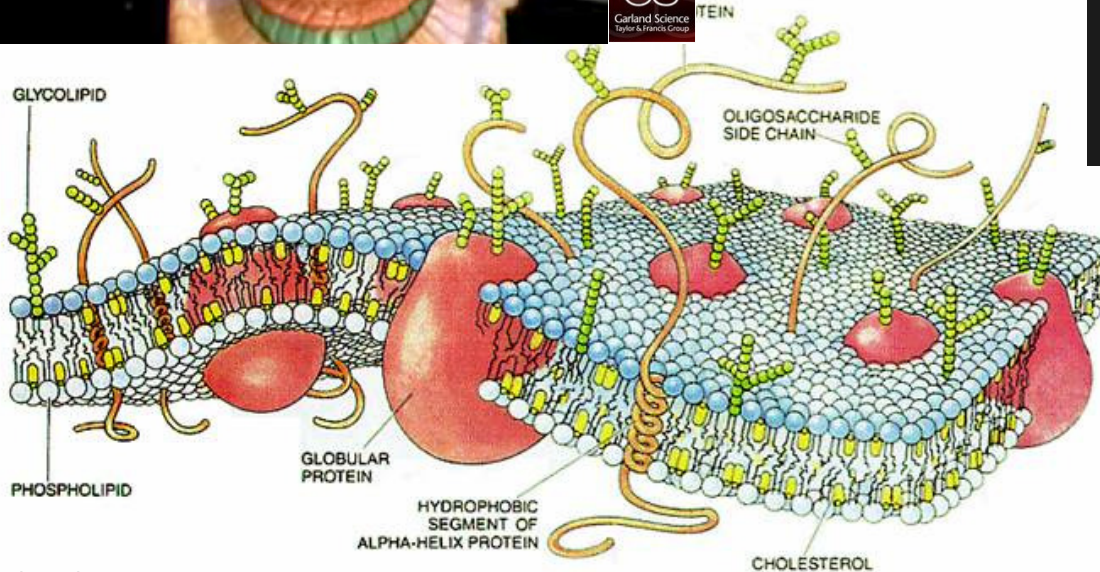
http://www.ikea.com/ms/en_US/customer_service/assembly_instructions.html

Programmed Self-Assembly

Proteins

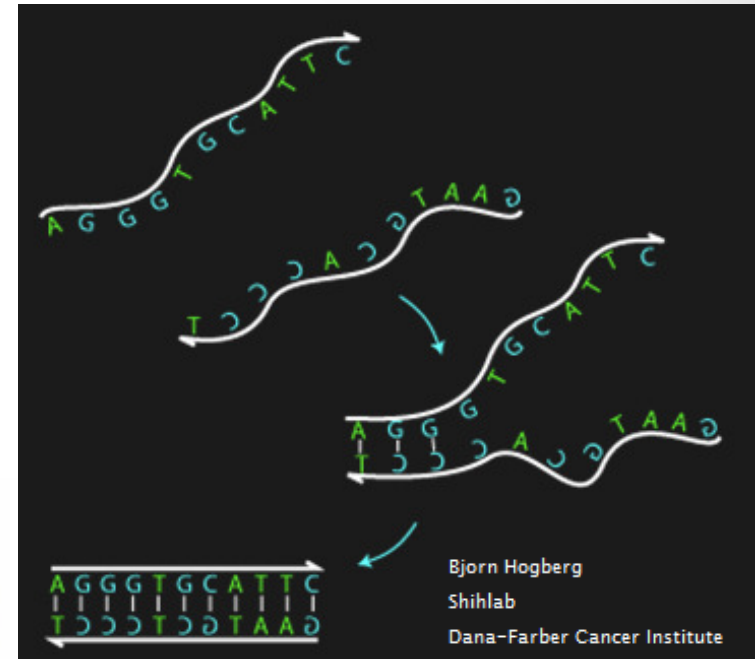


Garland Science
Taylor & Francis Group



Wikimedia

DNA/RNA



Membranes

Molecular Languages

- modeling languages -

Chemistry

- Chemical reactions



- Ordinary Differential Equations

- $d[A]/dt = -r[A][B] \dots$ (a semantics)

- Rich analytical techniques based on Calculus

- But prone to combinatorial explosion

- E.g., due to the peculiarities of protein interactions

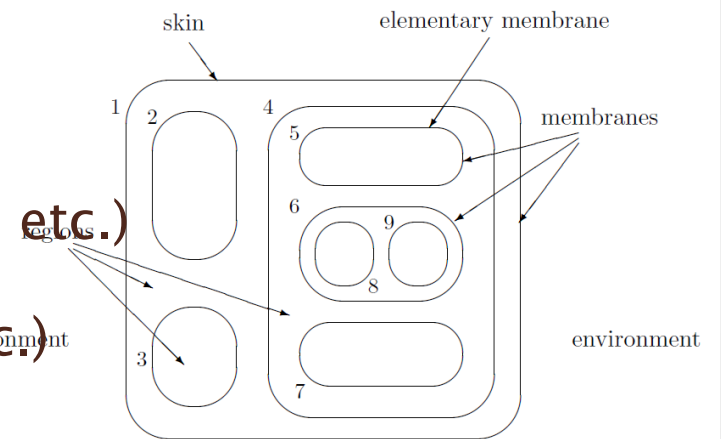
High(er)-Level Languages

- Gene Networks

- Synchronous Boolean networks
 - Stewart Kauffman, etc.
- Asynchronous Boolean networks
 - René Thomas, etc.

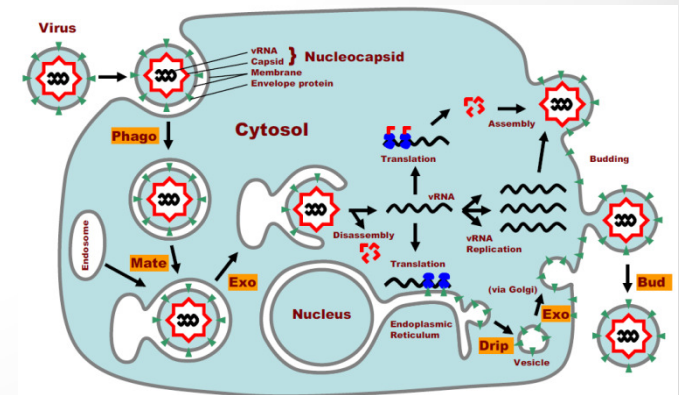
- Protein Networks

- Process Algebra (stochastic π -calculus etc.)
 - Priami, Regev-Shapiro, etc.
- Graph Rewriting (kappa, BioNetGen etc.)
 - Danos-Laneve, Fontana & al., etc.



- Membrane Networks

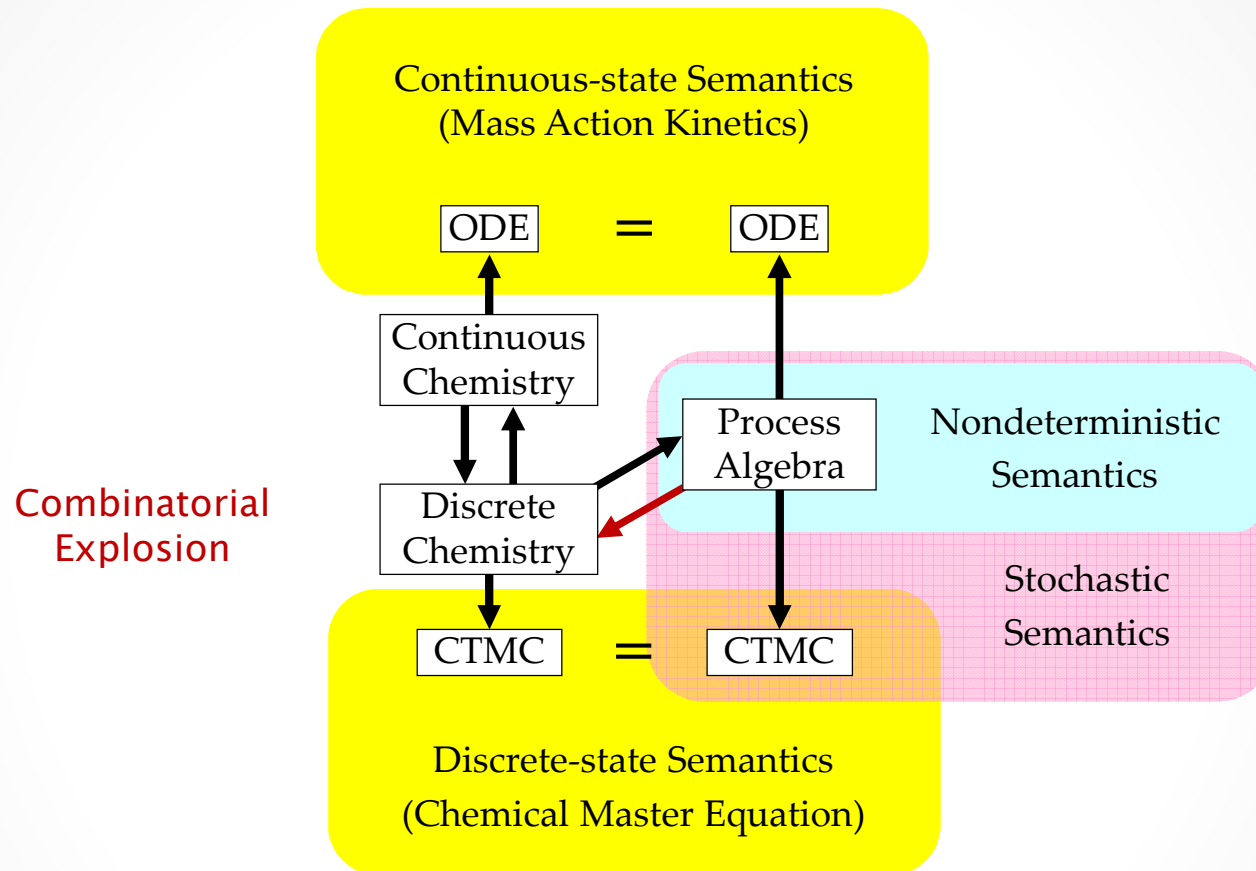
- Membrane Computing
 - Gheorghe Păun, etc.
- Brane Calculi
 - Luca Cardelli, etc.



Molecular Languages

- Reaction-Based ($A + B \rightarrow C + D$) (Chemistry)
 - Limited to finite set of species (no polymerization)
 - Practically limited to small number of species (no run-away complexation)
- Interaction-Based ($A = !r; C$) (Process Algebra)
 - Reduces combinatorial complexity of models by combining independent submodels connected by interactions.
- Rule-Based ($A\{-\}:B\{p\} \rightarrow A\{p\}:B\{-\}$) (Logic, Graph Rewriting)
 - Further reduces model complexity by describing molecular state, and by allowing one to ‘ignore the context’: a *rule* is a reaction in an unspecified (complexation/phosphorylation) context.
 - Similar to informal descriptions of biochemical events (“narratives”).
- Syntactic connections
 - The latter two can be translated (to each other and) to the first, but doing so may introduce an infinite, or anyway *extremely large*, number of species.

Semantic Connections



These diagrams commute via appropriate maps.

L. Cardelli: "On Process Rate Semantics" (TCS)

L. Cardelli: "A Process Algebra Master Equation" (QEST'07)

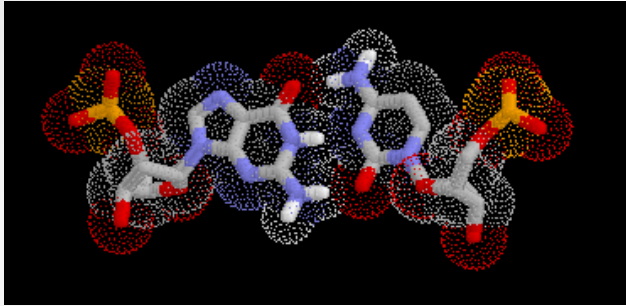
But what about Execution?

- Chemistry is not easily executable
 - Please Mr Chemist, execute me these reactions that I just made up.
- Similarly, the molecular languages seen so far are **descriptive** (modeling) languages
- How can we actually **execute** molecular languages? With real molecules?

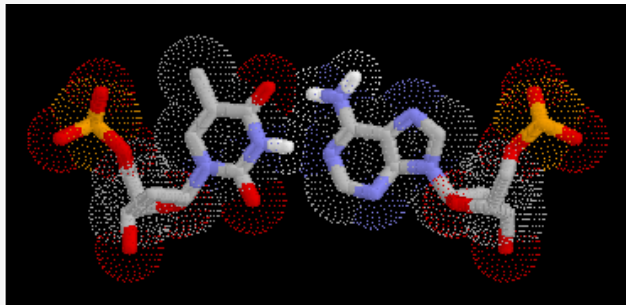
Molecular Languages

- executable languages -

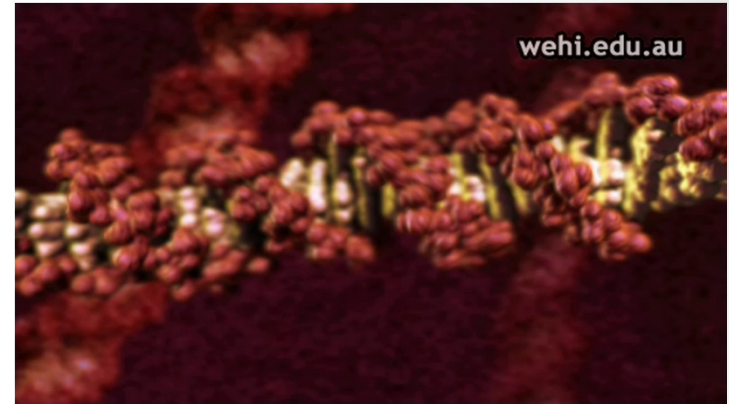
DNA



GC Base Pair
Guanine-Cytosine

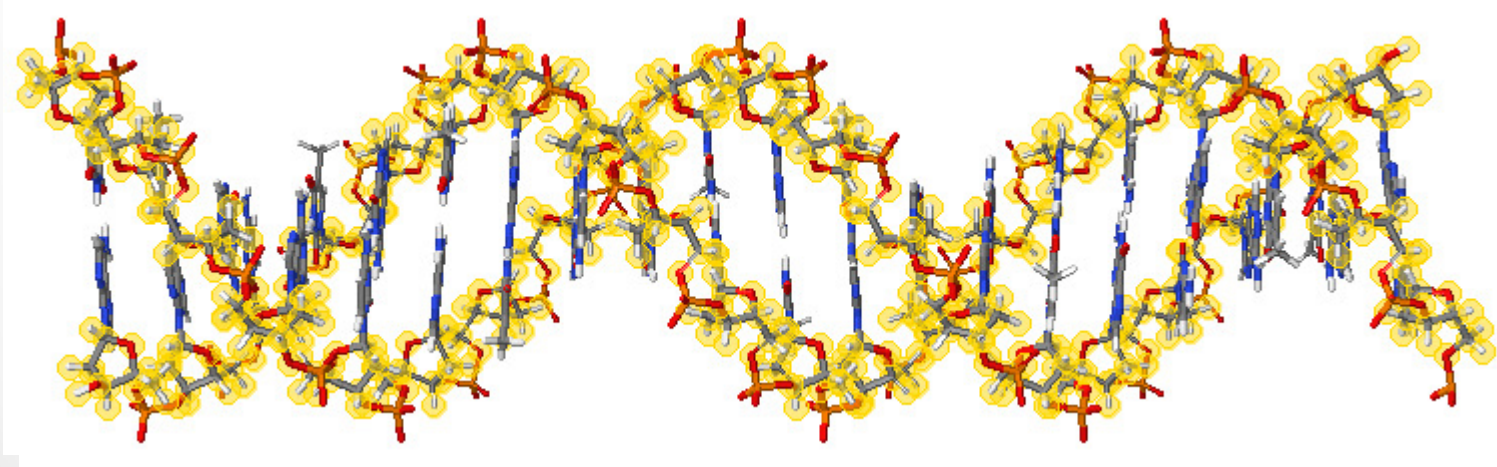


TA Base Pair
Thymine-Adenine



Interactive DNA Tutorial

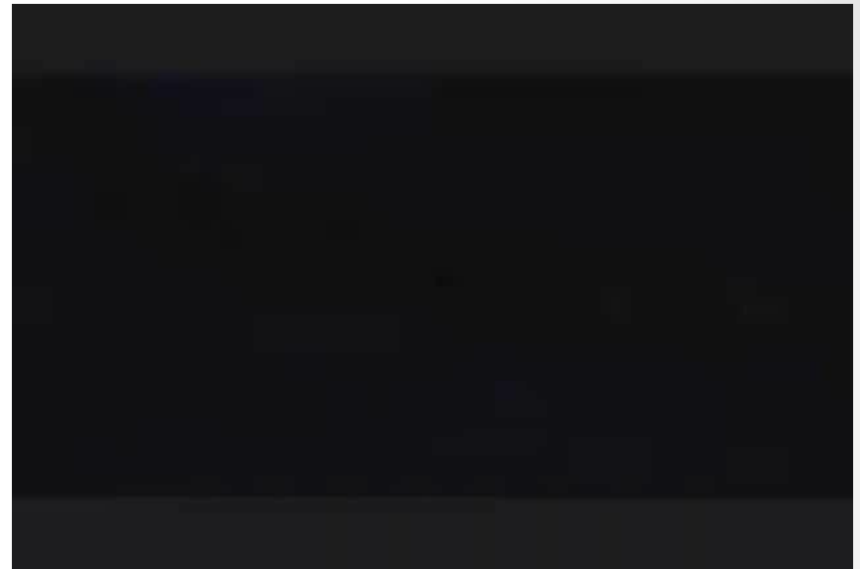
(<http://www.biosciences.bham.ac.uk/labs/minchin/tutorials/dna.html>)



Sequence of Base Pairs (GACT alphabet)

Robust, and *Long*

- DNA in each human cell:
 - 3 billion base pairs
 - **2 meters long**, 2nm thick
 - folded into a 6 μ m ball
 - 750 MegaBytes
- A huge amount for a cell
 - Every time a cell replicates it has to copy *2 meters of DNA* reliably.
 - To get a feeling for the scale disparity, compute:
- DNA in human body
 - 10 trillion cells
 - 133 Astronomical Units long
 - 7.5 OctaBytes
- DNA in human population
 - 20 million light years long



DNA wrapping into chromosomes

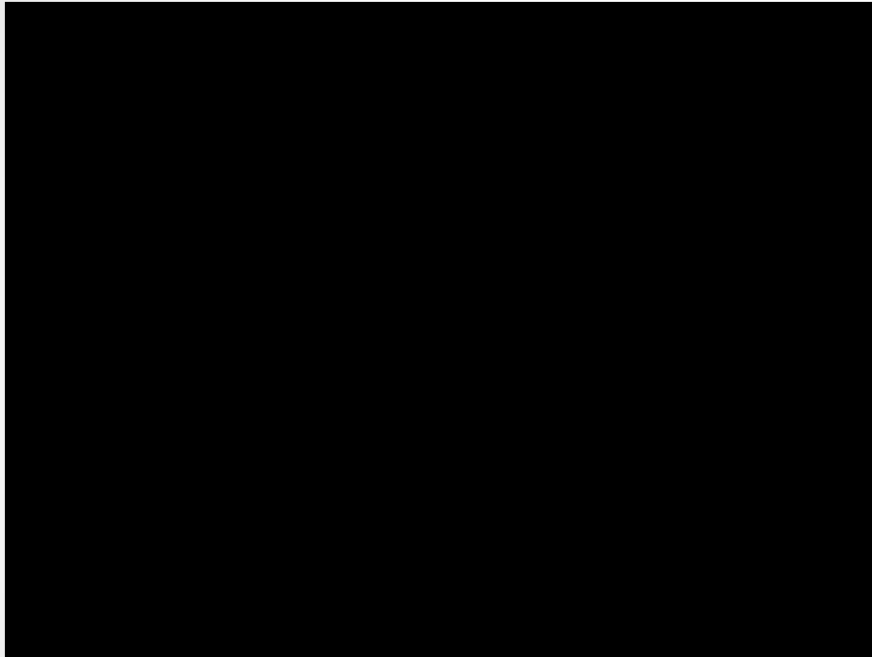
wehi.edu.au



Andromeda Galaxy
2.5 million light years away

Natural DNA Operation

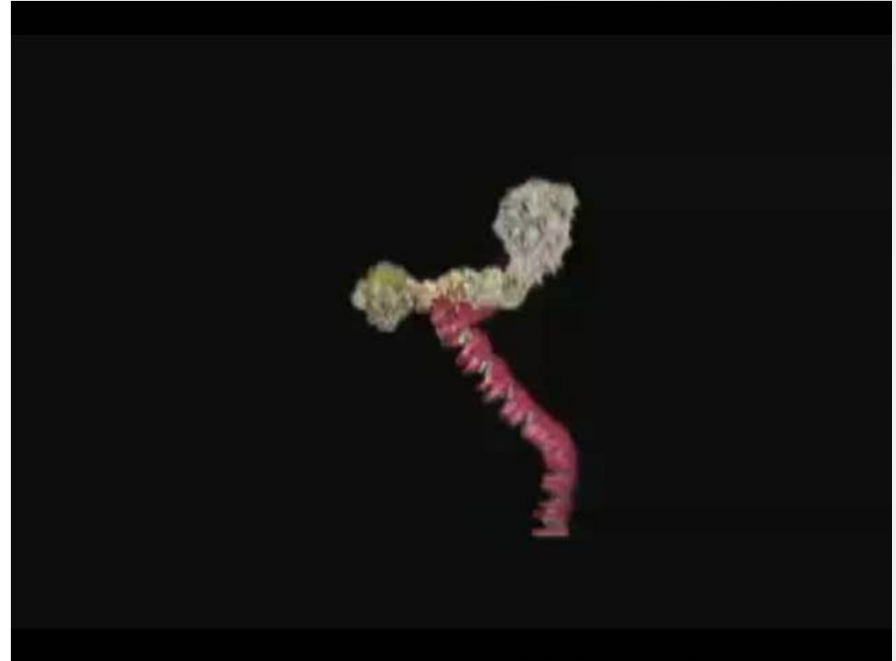
- DNA can support structural and computational complexity.



DNA replication in *real time*

In Humans: 50 nucleotides/second
Whole genome in a few hours (with parallel processing)

In Bacteria: 1000 nucleotides/second
(higher error rate)



DNA transcription in *real time*

RNA polymerase II:
15–30 bases/second

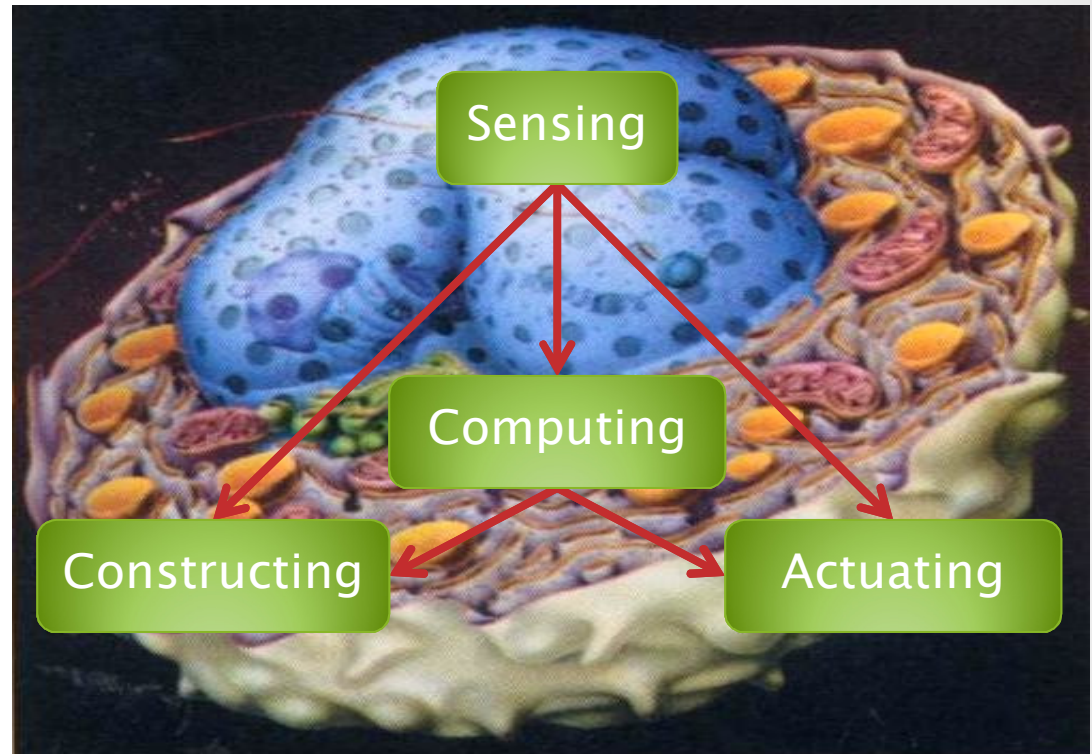
Drew Berry

<http://www.wehi.edu.au/wehi-tv>

Unnatural DNA Operation

- **Sensing**
 - Reacting to forces
 - Binding to molecules
- **Actuating**
 - Releasing molecules
 - Producing forces
- **Constructing**
 - Chassis
 - Growth
- **Computing**
 - Signal Processing
 - Decision Making

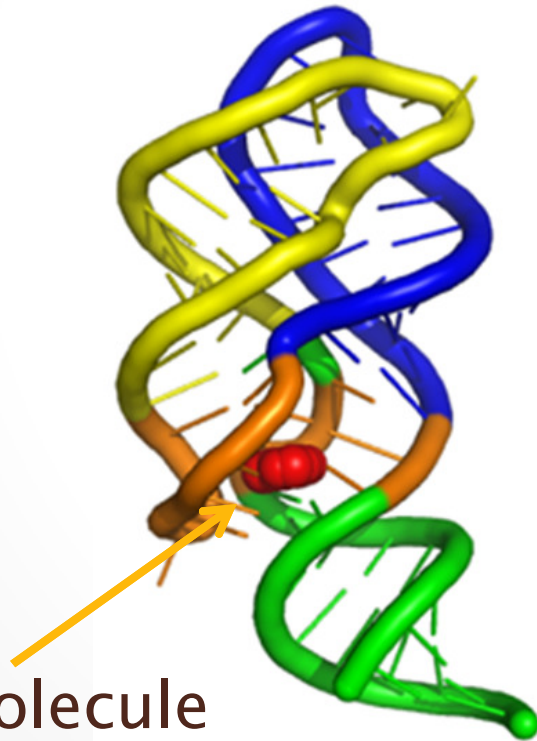
Nanoscale Control Systems



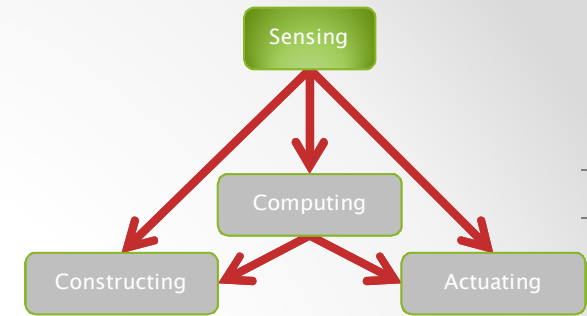
Nucleic Acids can do all this.
And interface to **biology**.

Sensing

Aptamers: natural or artificially evolved DNA molecules that stick to other molecules (highly selectively).



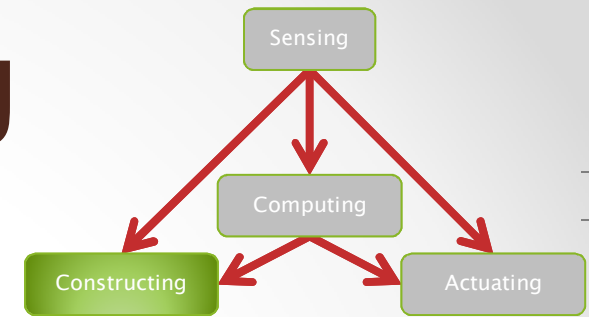
Target molecule



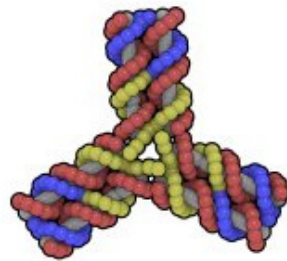
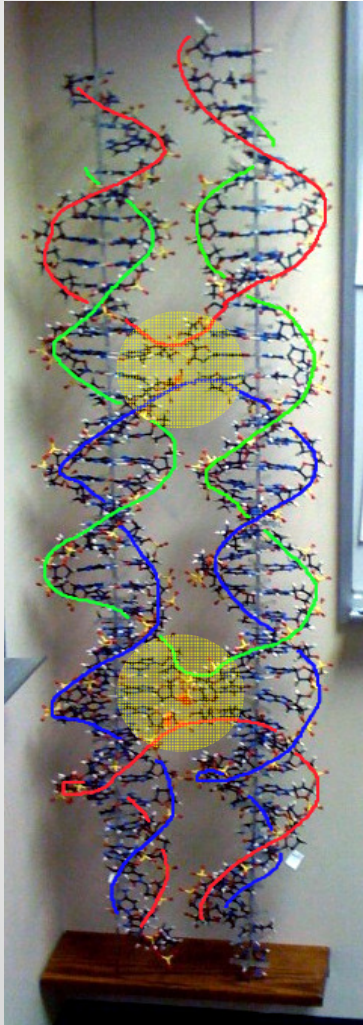
Adenine riboswitch aptamer

Structural basis for discriminative regulation of gene expression by adenine- and guanine-sensing mRNAs. Chem Biol. 2004 Dec;11(12):1729-41.

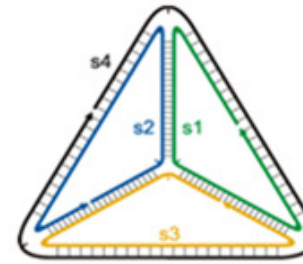
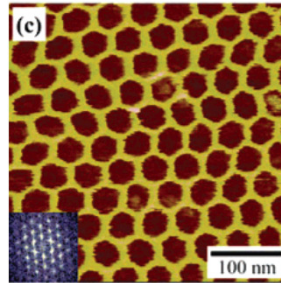
Constructing



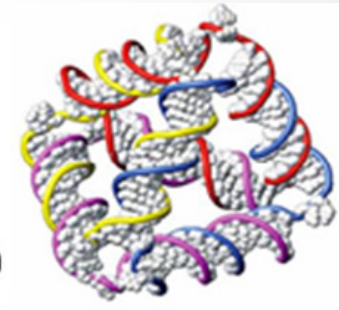
Crosslinking



Chengde Mao, Purdue



Andrew Turberfield, Oxford

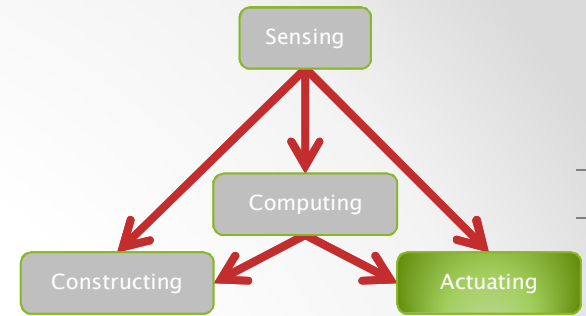


Folding DNA into Twisted and Curved Nanoscale Shapes

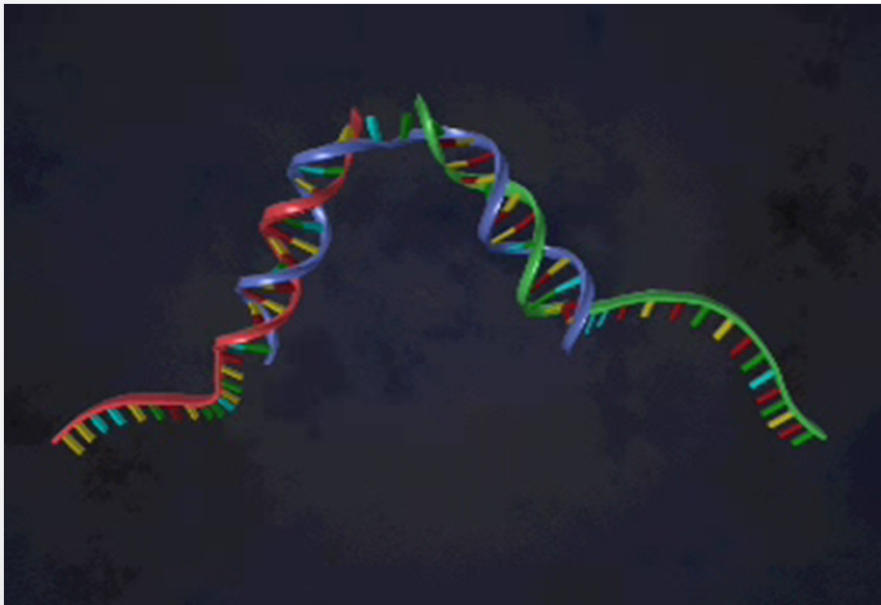
Hendrik Dietz, Shawn M. Douglas, & William M. Shih
[Science, 325:725–730, 7 August 2009.](#)



Actuating

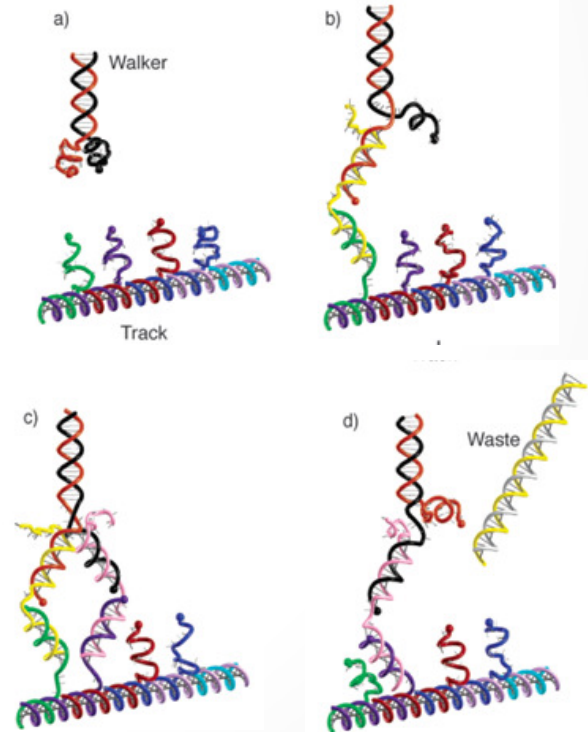


DNA tweezers

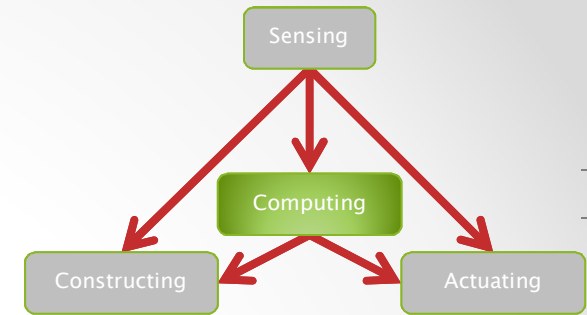


Bernard Yurke, Boise State

DNA walkers



Computing



- Sensors and Actuators at the 'edge' of the system
 - They can use disparate technologies and phenomena
- Computation in the 'kernel' of the system
- **Compositionality in the kernel**
 - The components should use uniform inputs and outputs
 - The components should be 'computationally complete'

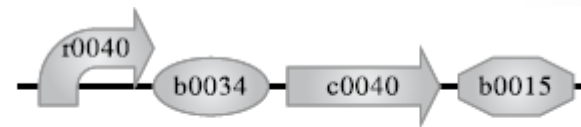
“Embedded” Computing

(Synthetic Biology)

- Using bacterial machinery (e.g.) as the hardware. Using embedded gene networks as the software.
- MIT Registry of Standard Biological Parts

- **GenoCAD**

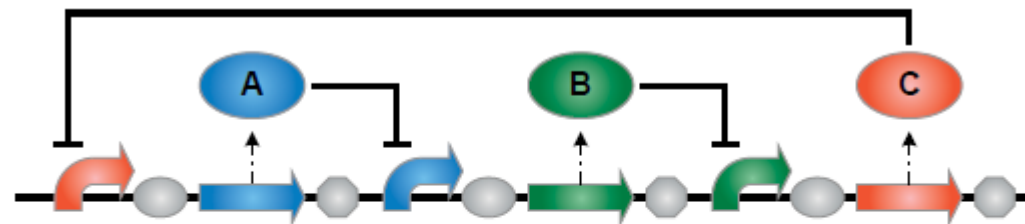
- Meaningful sequences [Cai et al.]



r0040:prom; b0034:rbs; c0040:pcr; b0015:ter

- **GEC**

- [Pedersen & Phillips]



```
prom<neg (C)>; rbs; pcr<codes (A)>; ter;  
prom<neg (A)>; rbs; pcr<codes (B)>; ter;  
prom<neg (B)>; rbs; pcr<codes (C)>; ter
```

“Autonomous” Computing

(Nano-engineering)

- **Mix & go**
 - All (or most) parts are synthesized
 - No manual cycling (cf. early DNA computing)
 - In some cases, all parts are made of DNA (no enzyme/proteins)

- **Self-assembled and self-powered**
 - Can run on its own (e.g. environmental sensing)
 - Or be embedded into organisms, but running ‘separately’

Curing

A doctor in each cell

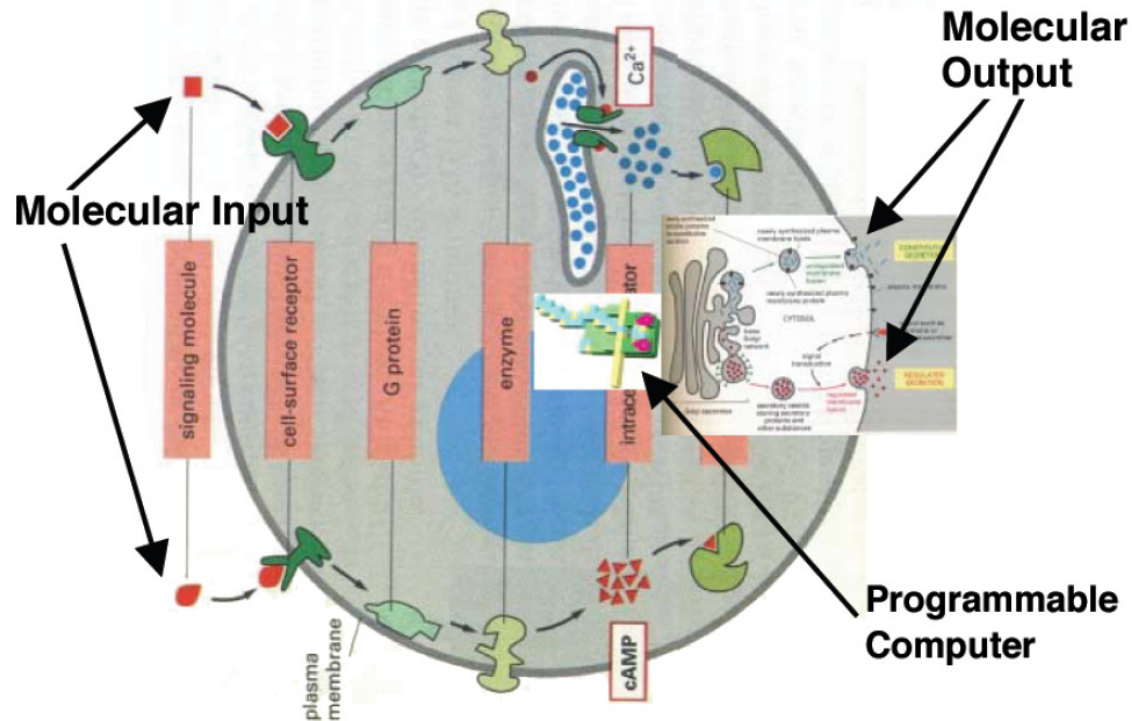
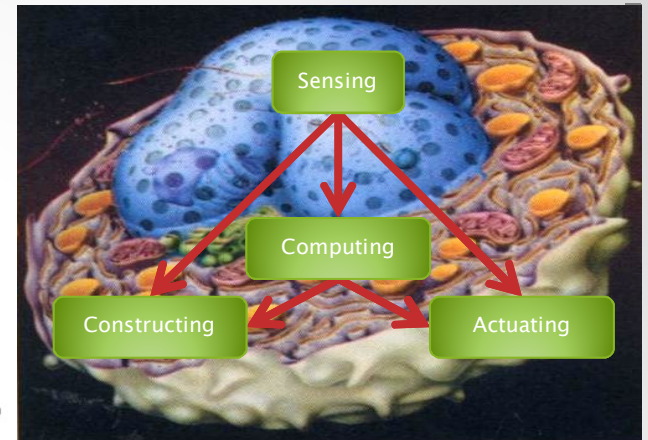


Fig. 1 Medicine in 2050: "Doctor in a Cell"

Ehud Shapiro

Rivka Adar
Kobi Benenson
Gregory Linshitz
Aviv Regev
William Silverman

**Molecules and
computation**

RNA operation in (dead) cells

- Using RNA Hybridization Chain Reaction for imaging of mRNA expression.
 - The programmability of orthogonal RNA reactions enables spatial imaging with 5 simultaneous targets.

THE PIERCE LAB
California Institute of Technology
Engineering Molecular Devices

Small conditional RNAs for detection, transduction, amplification, logic, locomotion, readout and regulation

Mechanisms Algorithms Technologies

Research People Publications Resources Positions

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NATURE BIOTECHNOLOGY | RESEARCH | LETTER

Programmable *in situ* amplification for multiplexed imaging of mRNA expression

Harry M T Choi, Joann Y Chang, Le A Trinh, Jennifer E Padilla, Scott E Fraser & Niles A Pierce

[Affiliations](#) | [Contributions](#) | [Corresponding author](#)

Nature Biotechnology **28**, 1208–1212 (2010) | doi:10.1038/nbt.1692
Received 28 June 2010 | Accepted 24 September 2010 | Published online 31 October 2010

Molecular Computation

DNA Computing

- Non-goals
 - Not to solve NP-complete problems.
 - Not to replace electronics.
 - Not necessarily using genes or producing proteins.
- For general ‘molecular programming’
 - To precisely control the organization and dynamics of matter and information at the molecular level.
 - To interact algorithmically with biological entities.
 - The use of DNA is “accidental”: no genes involved.
 - In fact, no material of biological origin.

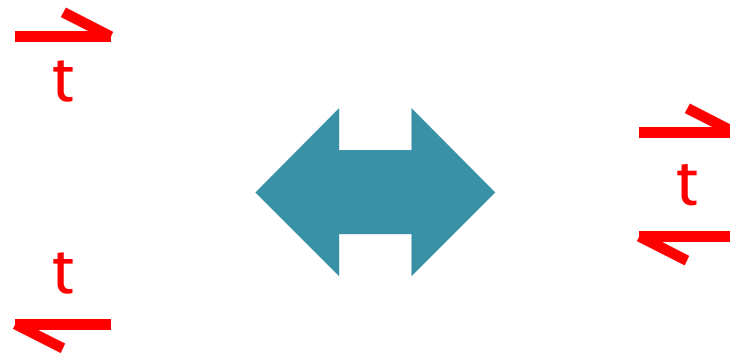
Domains

- Subsequences on a DNA strand are called **domains**. *PROVIDED* they are “independent” of each other.



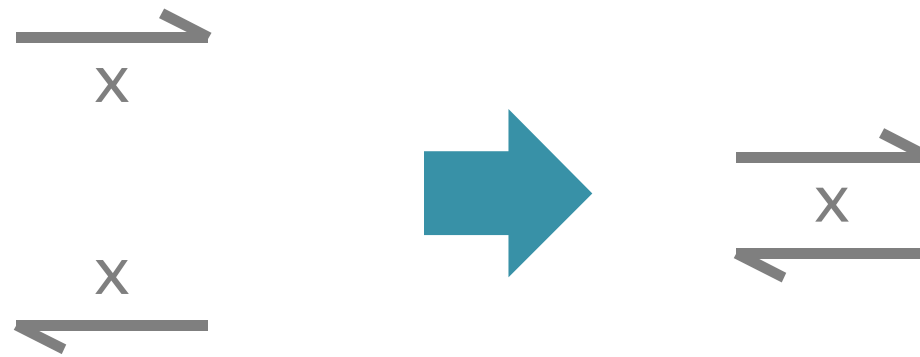
- I.e., differently named domains must not hybridize:
 - With each other
 - With each other's complement
 - With subsequences of each other
 - With concatenations of other domains (or their complements)
 - Etc.
- Choosing domains (subsequences) that are suitably independent is a tricky issue that is still somewhat of an open problem (with a vast literature). But it can work in practice.

Short Domains



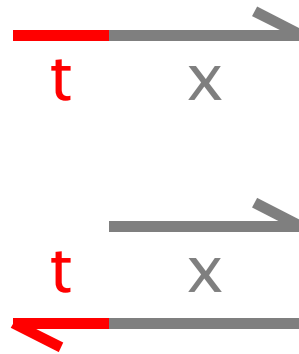
Reversible Hybridization

Long Domains



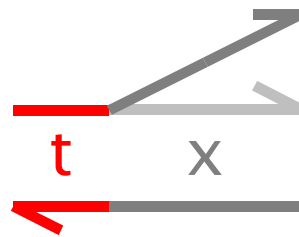
Irreversible Hybridization

Strand Displacement



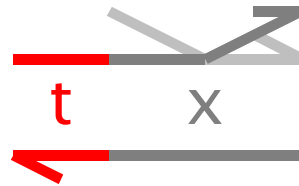
“Toehold Mediated”

Strand Displacement



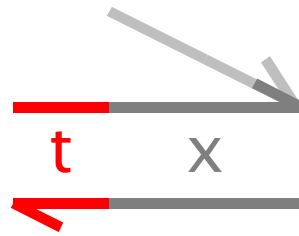
Toehold Binding

Strand Displacement



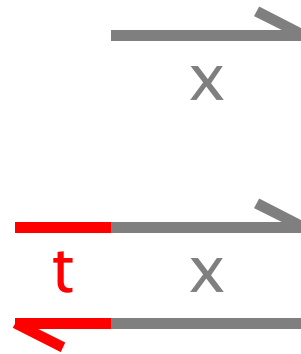
Branch Migration

Strand Displacement



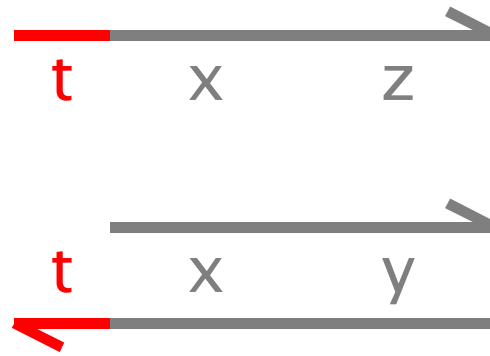
Displacement

Strand Displacement

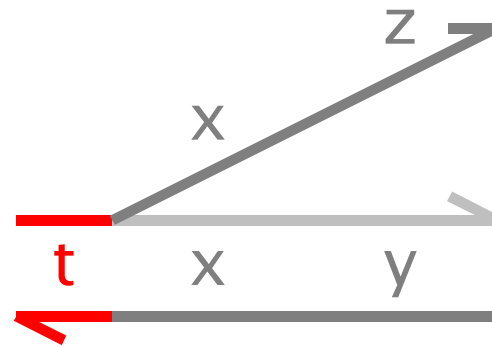


Irreversible release

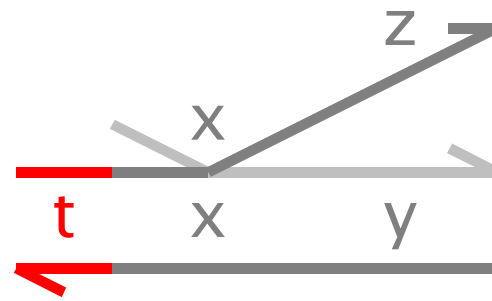
Bad Match



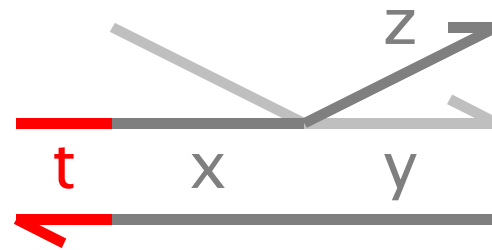
Bad Match



Bad Match



Bad Match



Cannot proceed
Hence will undo

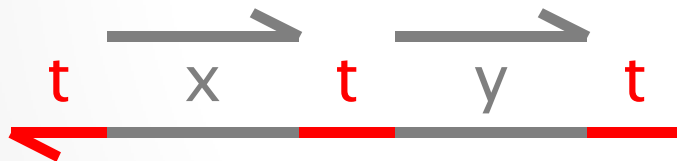
Two-Domain Architecture

- Signals: 1 toehold + 1 recognition region



Garbage collection
“built into” the gates

- Gates: “top-nicked double strands”
(or equivalently double strands with open toeholds)

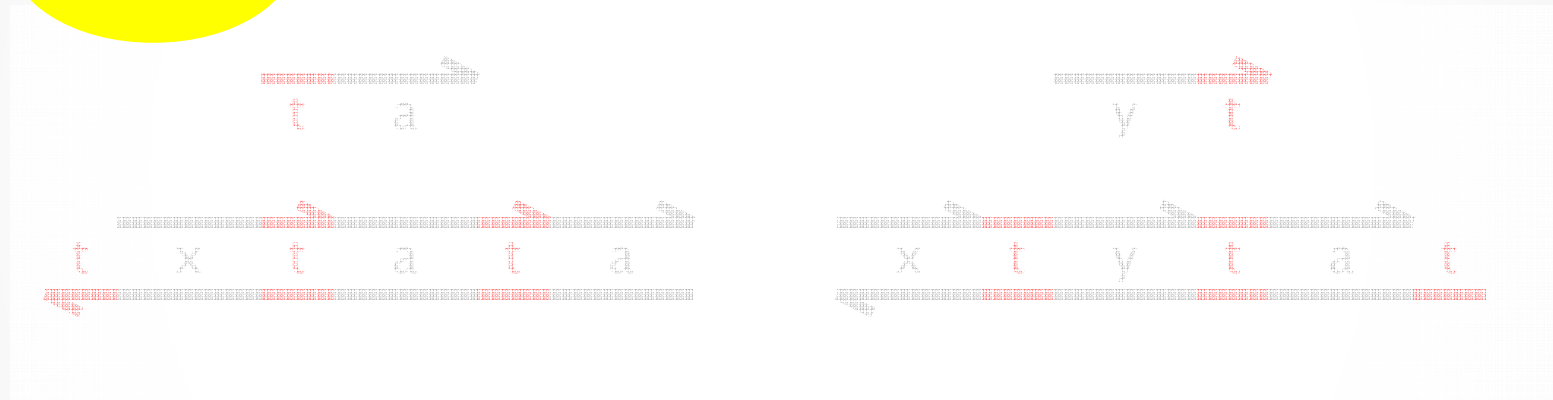
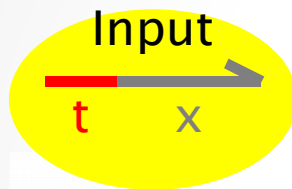


Two-Domain DNA Strand Displacement

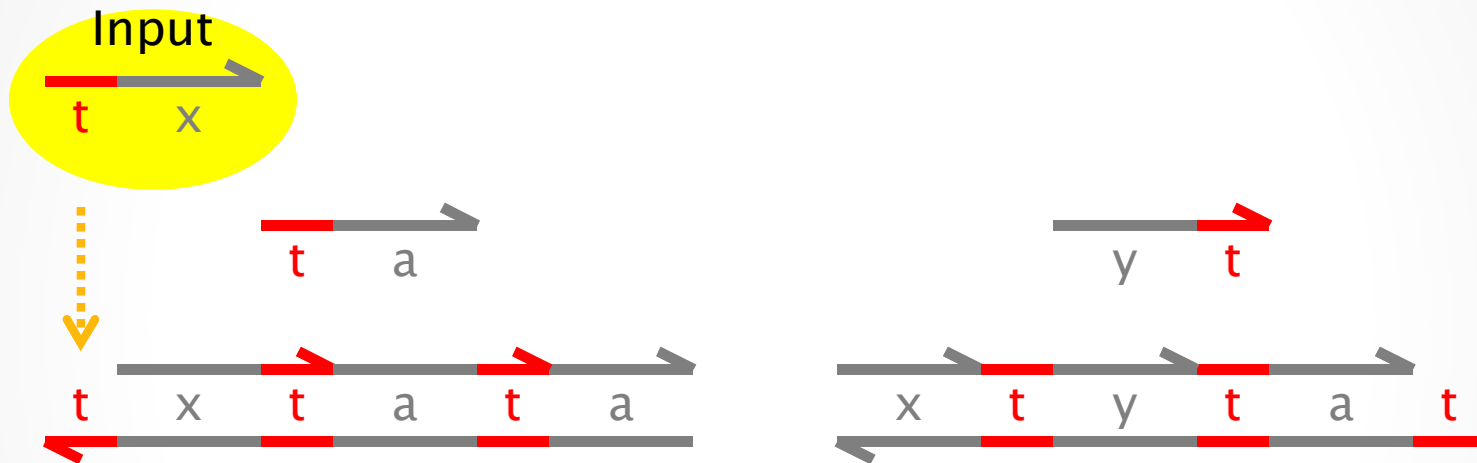
Luca Cardelli

In S. B. Cooper, E. Kashefi, P. Panangaden (Eds.):
Developments in Computational Models (DCM 2010).
EPTCS 25, 2010, pp. 33–47. May 2010.

Transducer $x \rightarrow y$



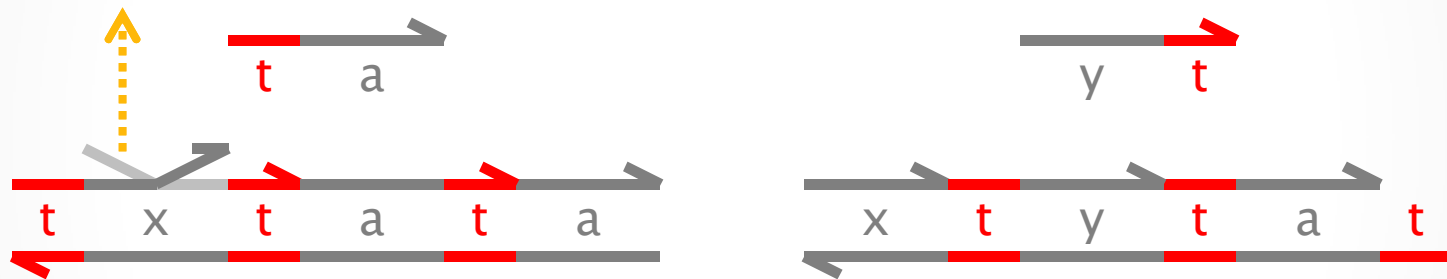
Transducer $x \rightarrow y$



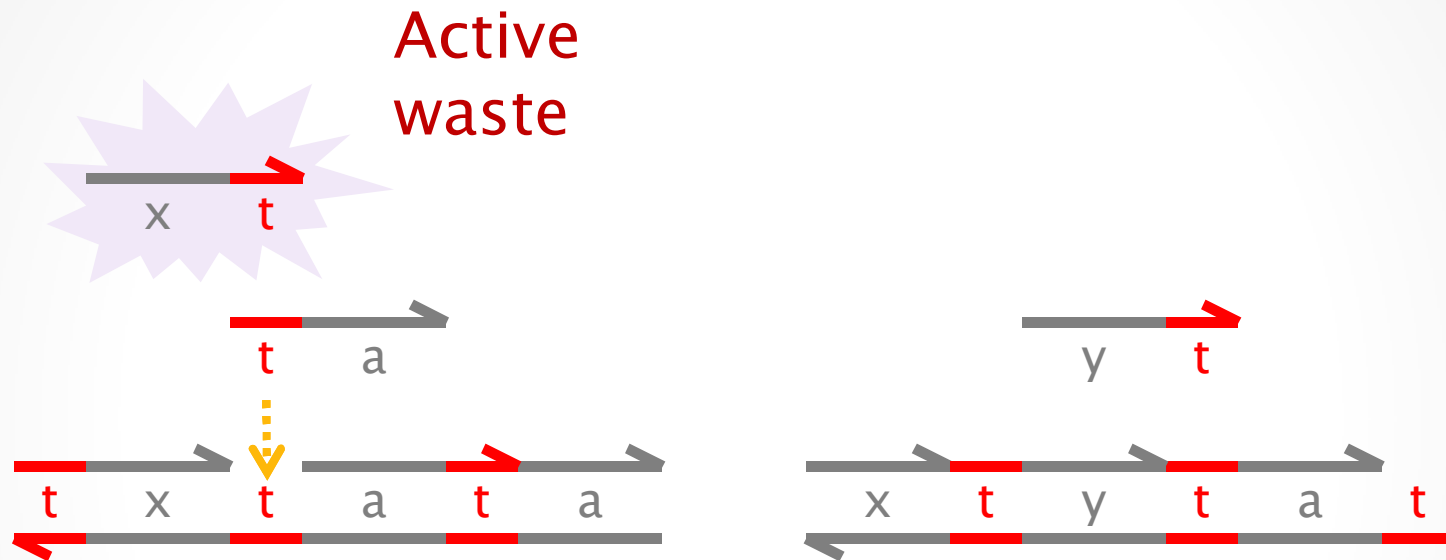
Built by self-assembly!

ta is a *private* signal (a different 'a' for each xy pair)

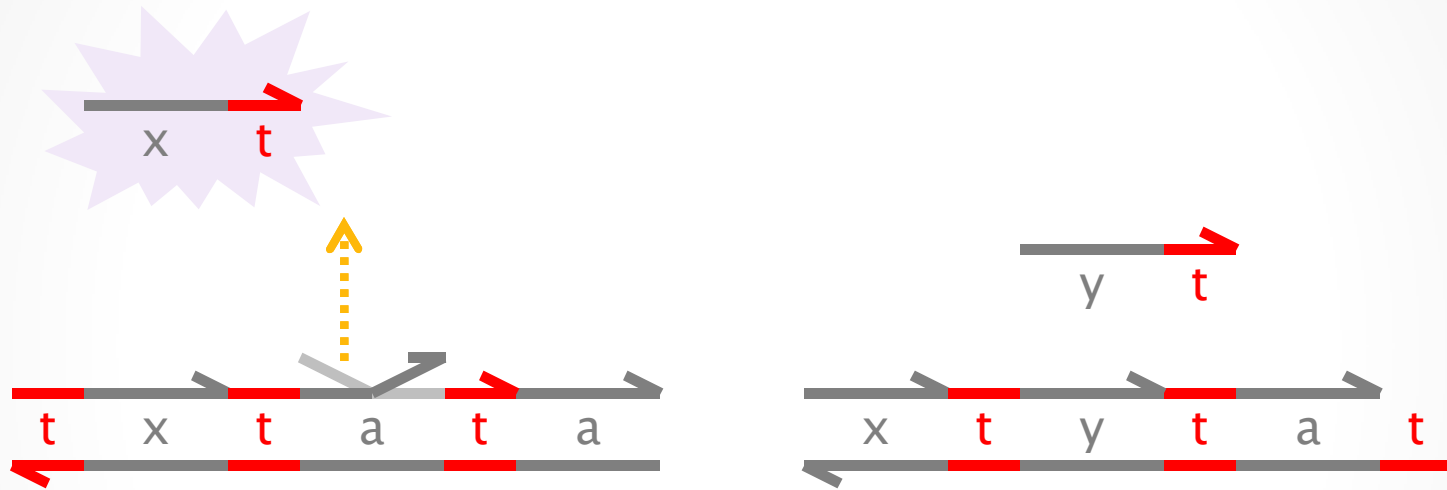
Transducer $x \rightarrow y$



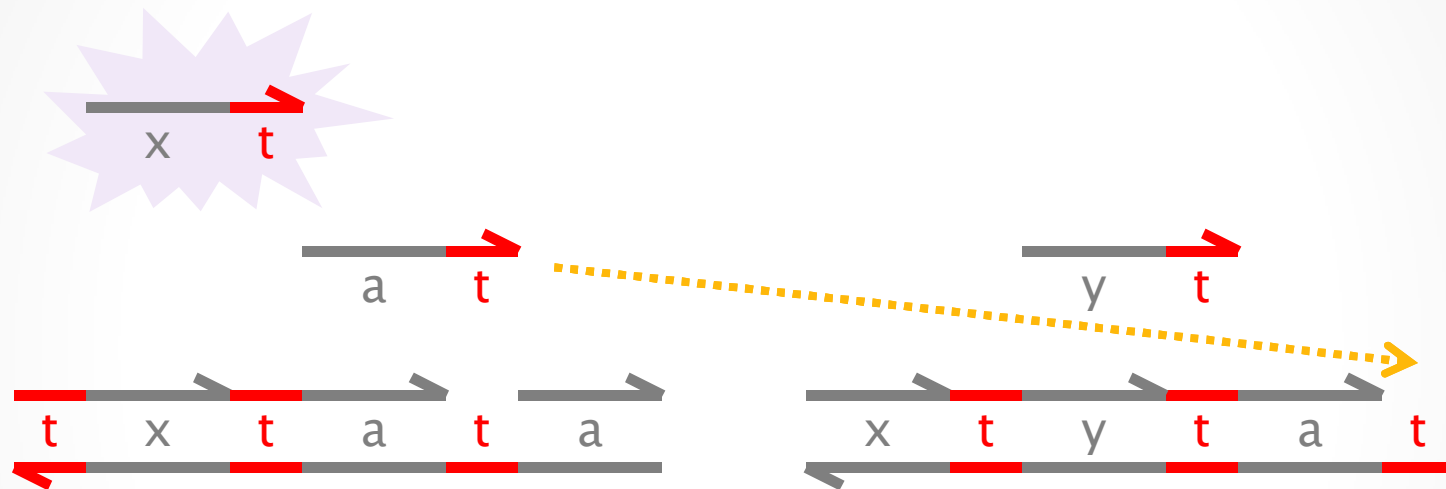
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$

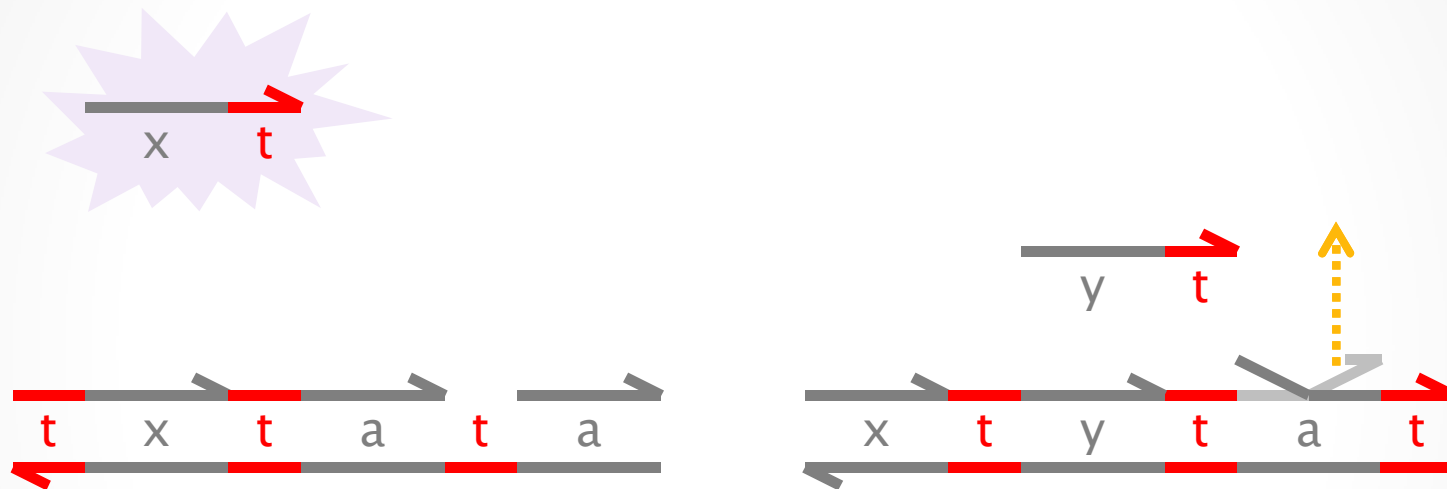


Transducer $x \rightarrow y$

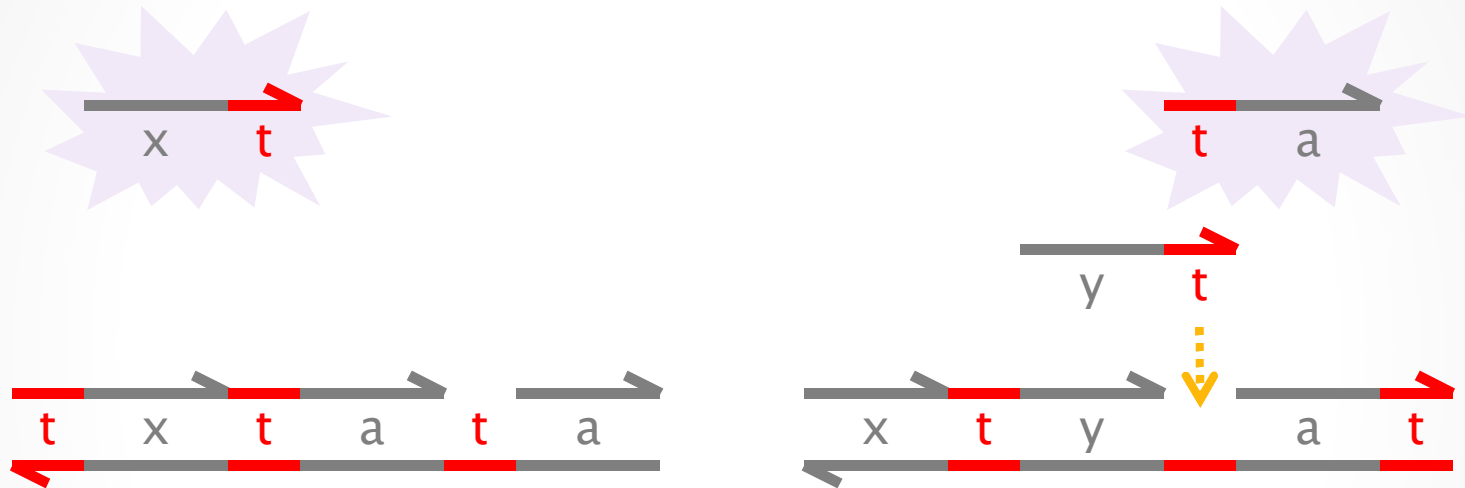


So far, a *tx signal* has produced an *at cosignal*.
But we want signals as output, not cosignals.

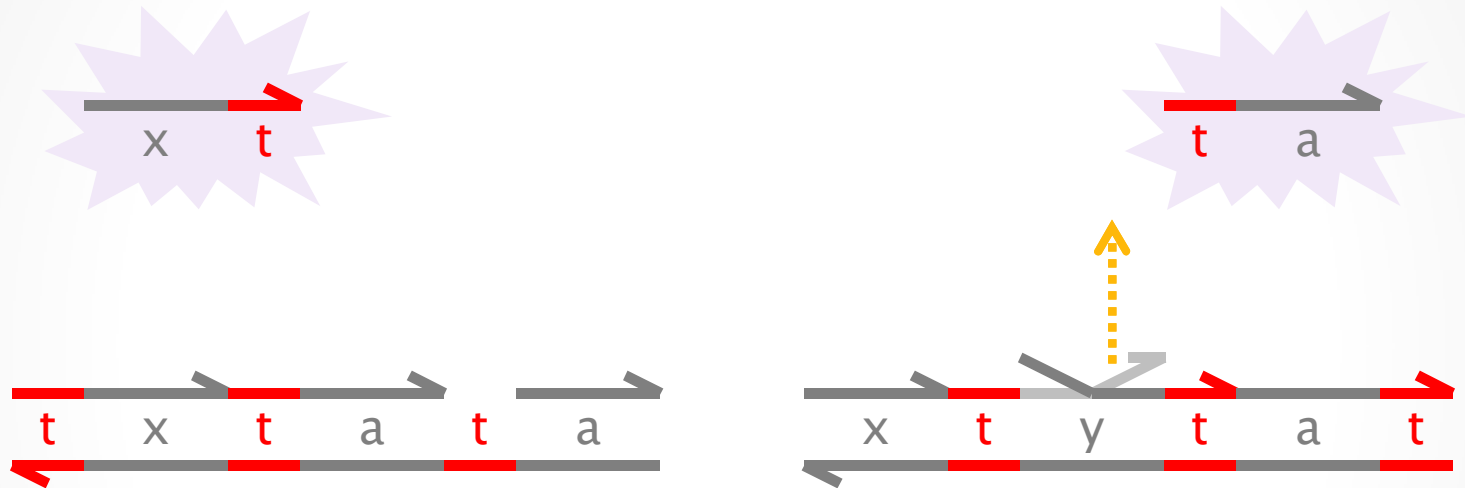
Transducer $x \rightarrow y$



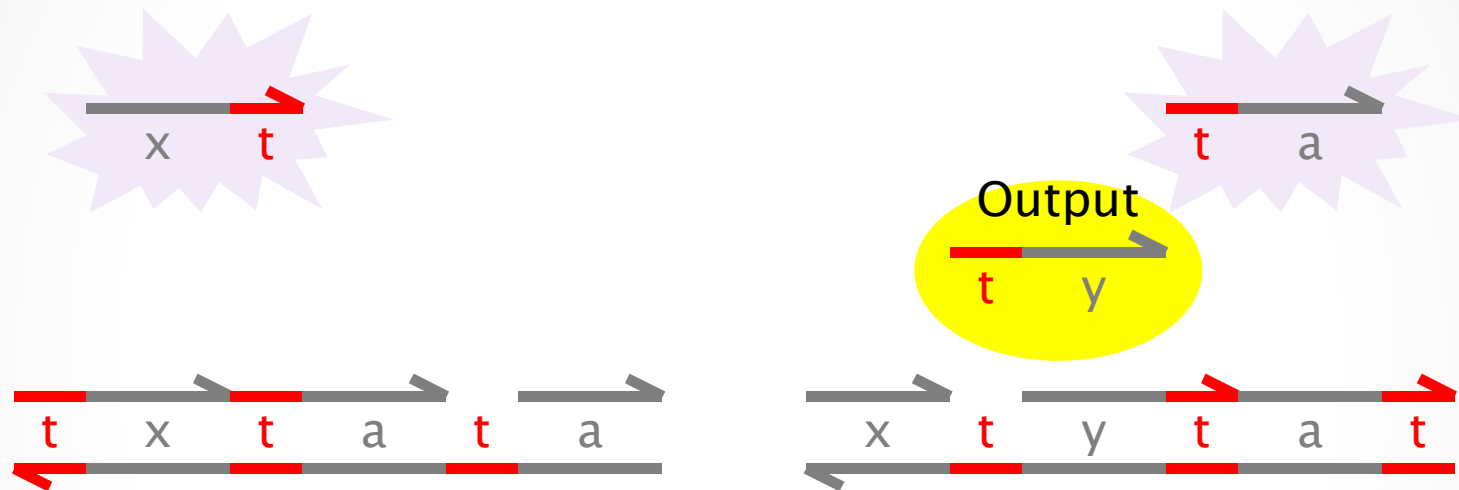
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



Transducer $x \rightarrow y$



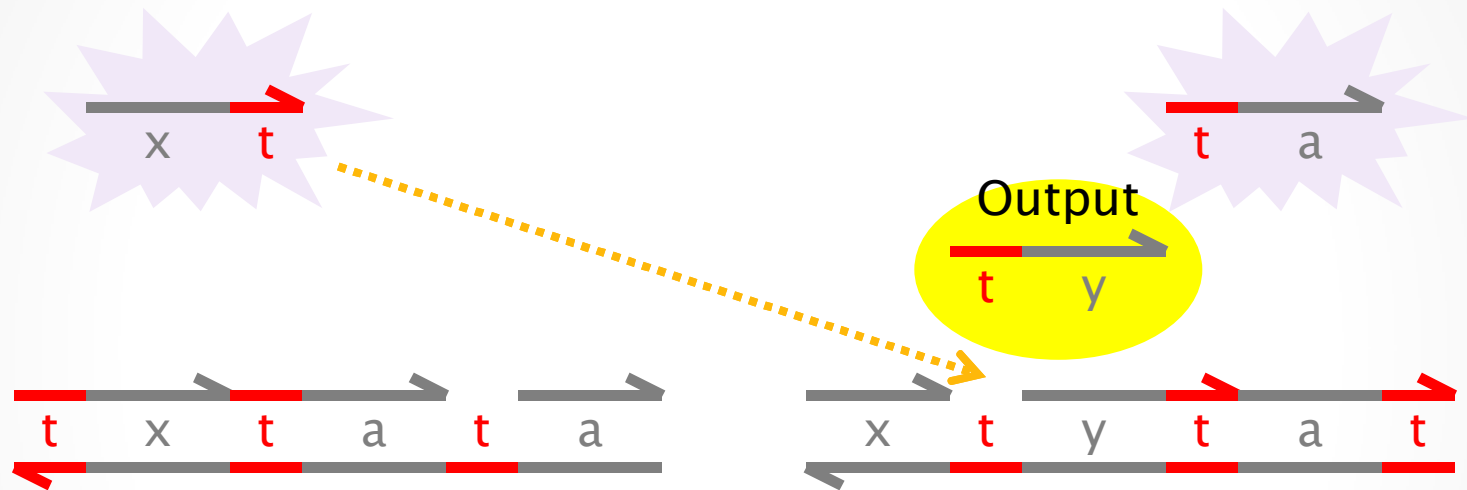
Here is our output *ty signal*.

But we are not done yet:

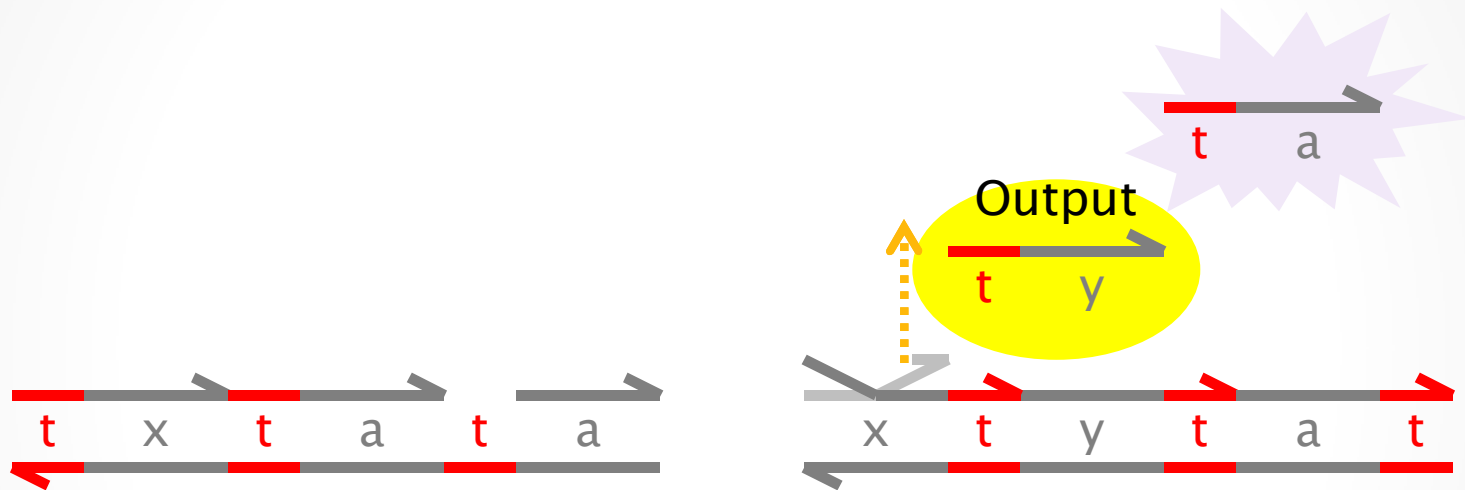
- 1) We need to make the output irreversible.
- 2) We need to remove the garbage.

We can use (2) to achieve (1).

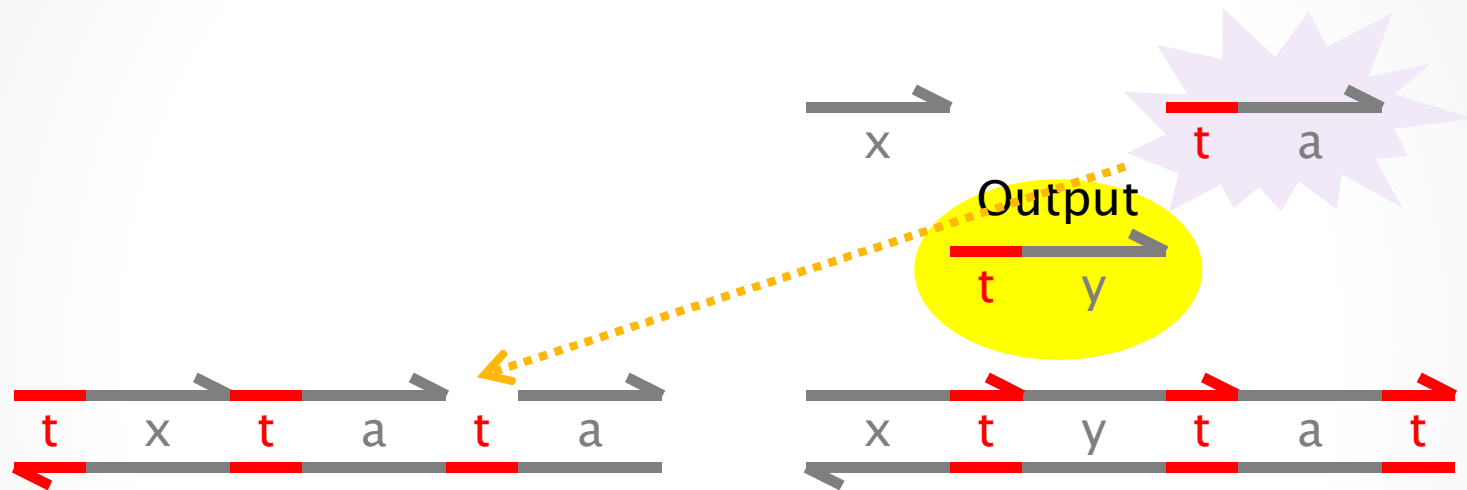
Transducer $x \rightarrow y$



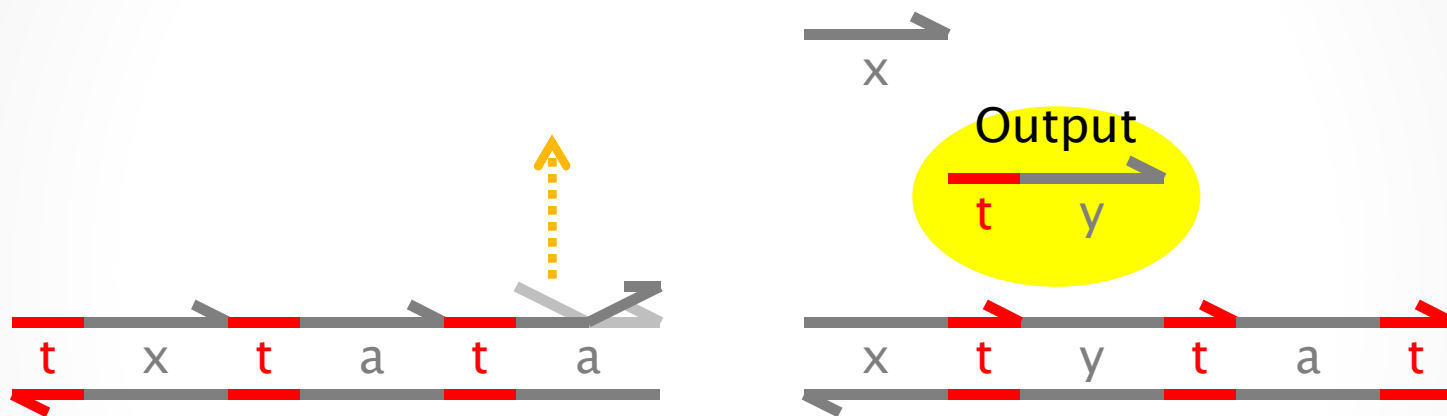
Transducer $x \rightarrow y$



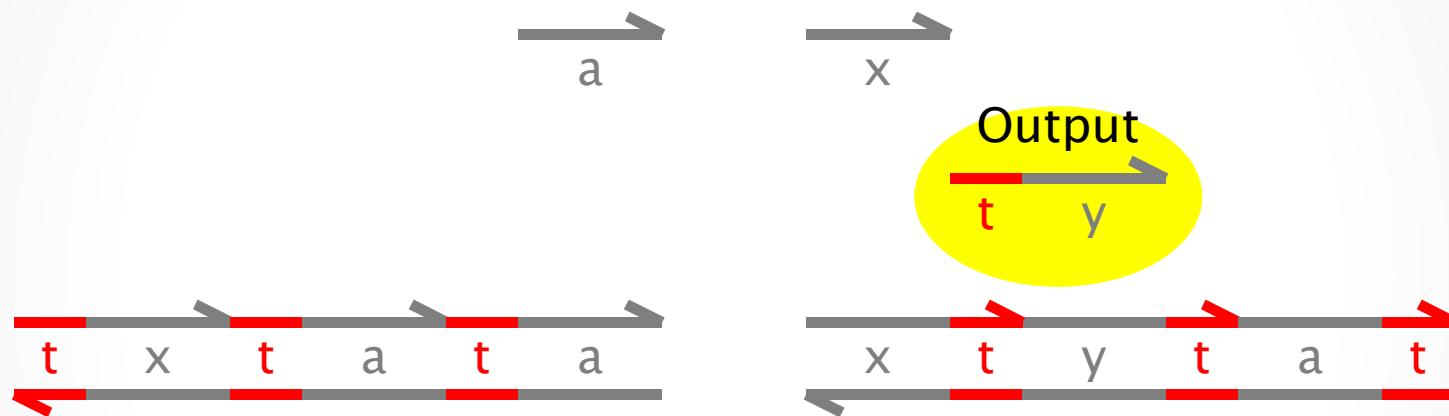
Transducer $x \rightarrow y$



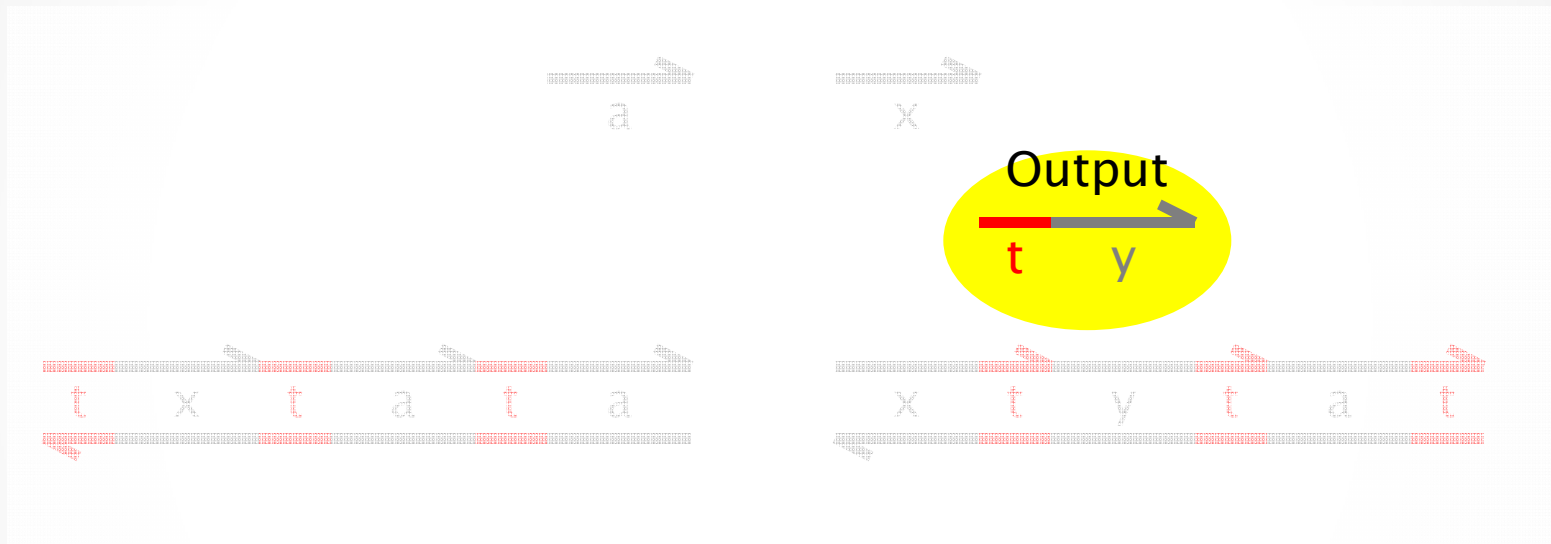
Transducer $x \rightarrow y$



Transducer $x \rightarrow y$

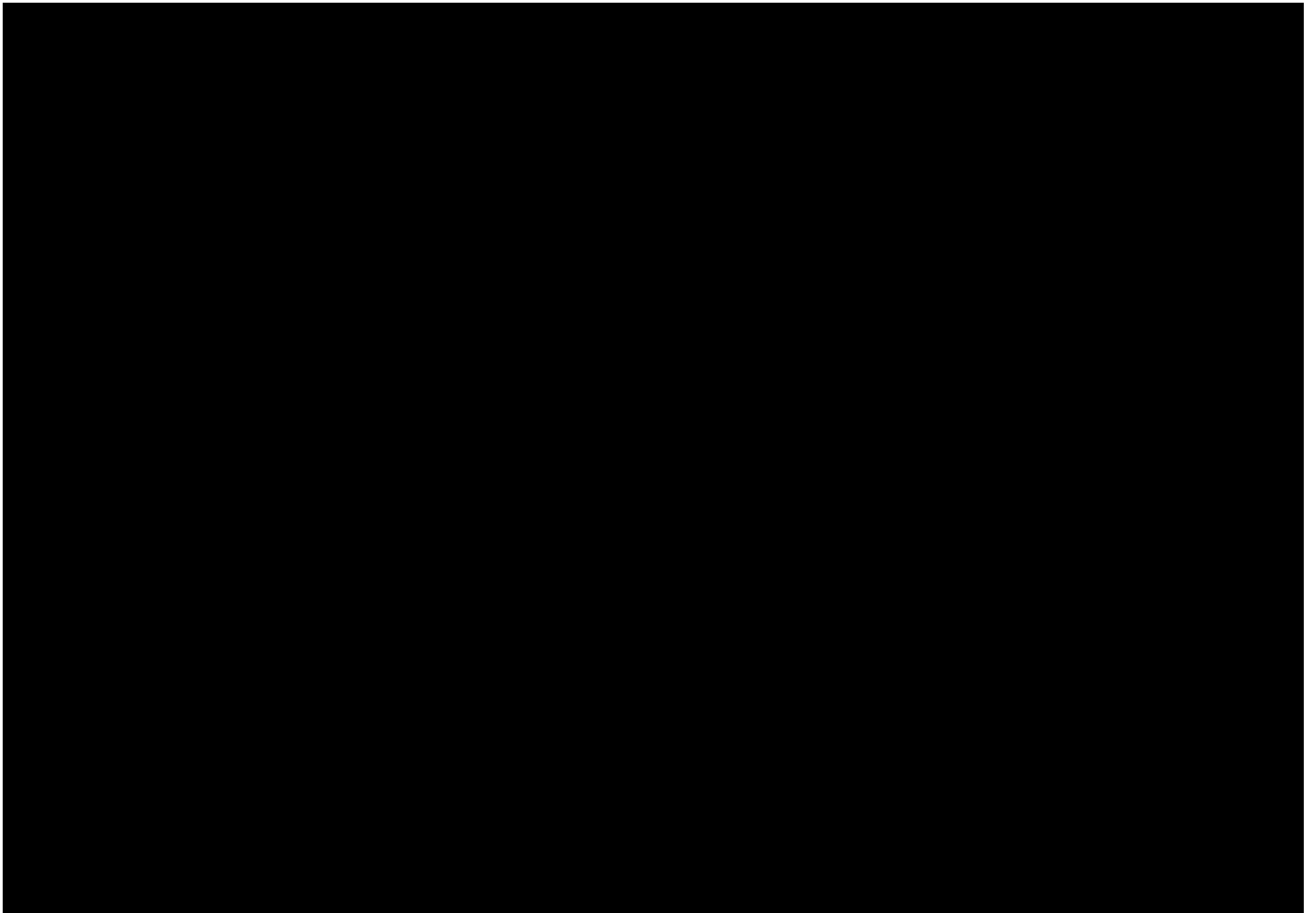


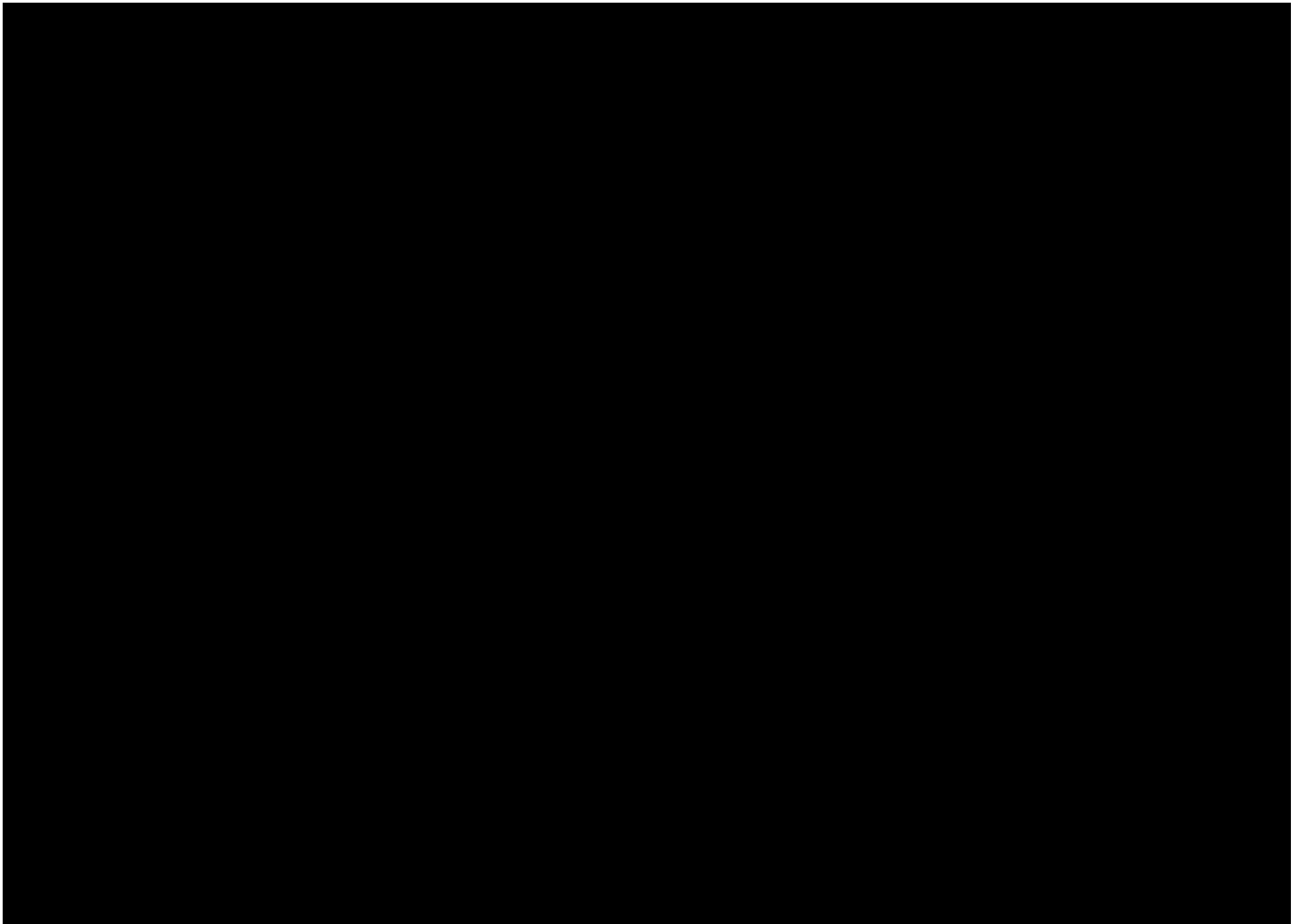
Transducer $x \rightarrow y$



Done.

N.B. the gate is consumed: it is the energy source.





General $n \times m$ Join-Fork

- Easily generalized to 2+ inputs (with 1+ collectors).
- Easily generalized to 2+ outputs.

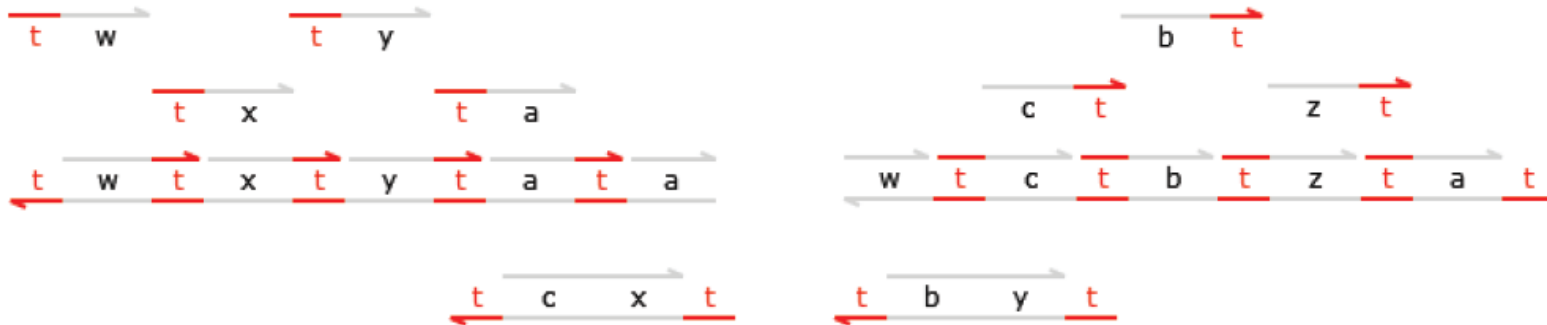


Figure 9: 3-Join $J_{wxyz} \mid tw \mid tx \mid ty \rightarrow tz$: initial state plus inputs tw, tx, ty .

DNA Programming

Examples: Compile Simulate Analyse Pause Compilation: Default Options: Simulation: Deterministic View: License Install

Code DNA Input

```
def bind = kt*1.0e-9 (* /nM/s *)
def unbind = kt*exp_DeltaG_over_RT (* /s *)
new t@bind,unbind
new u@bind,unbind
new f1@0.0,0.0

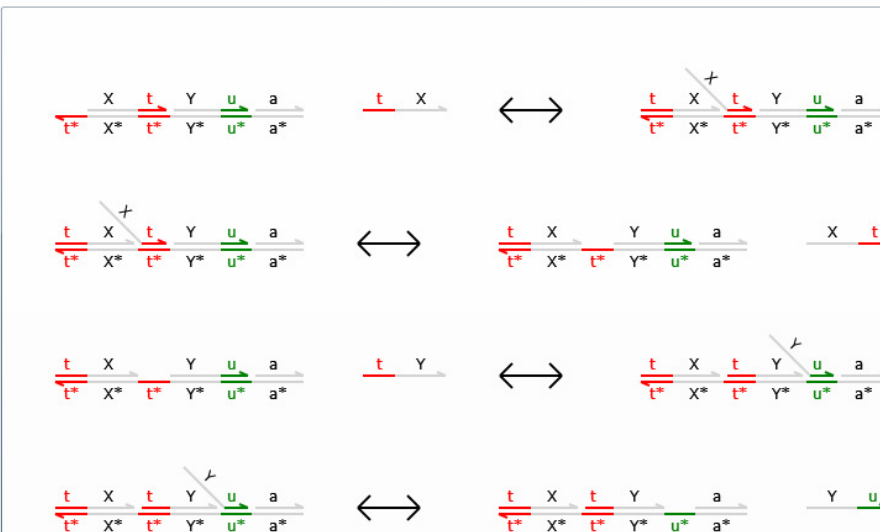
def onex = 50.0

(* x + y -> y + z *)
def Cat(N, x, y, z) =
new a
  ( (1.5*N) * t^:[x t^]:[y u^]:[a]
  | (1.5*N) * [x]:[t^ z]:[t^ y]:u^
  | (2.0*N) * <u^ a>
  | (2.0*N) * <z t^>
  )
def Rep(N,x,f1) =
((3.0*N) * t^:[x]<f1^>)

( onex * <Calibration>
| Cat(onex,X,Y,B)
| Rep(onex,B,f1)
| onex * <t^ X>
| onex * <t^ Y>
)
```

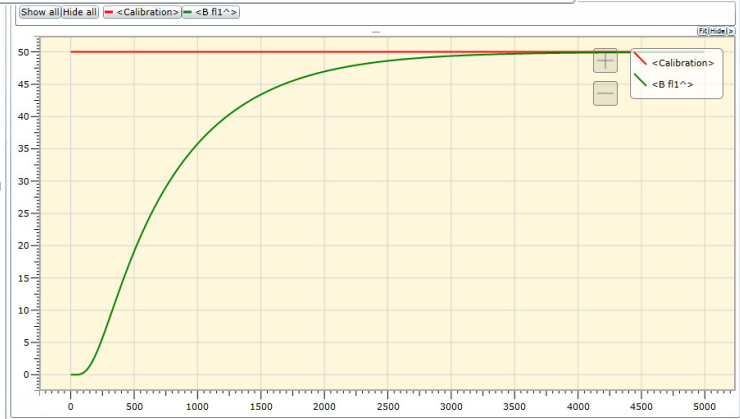
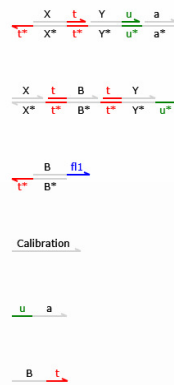
Compilation Simulation Analysis

Species Reactions Graph Text Domains SBML



License Install

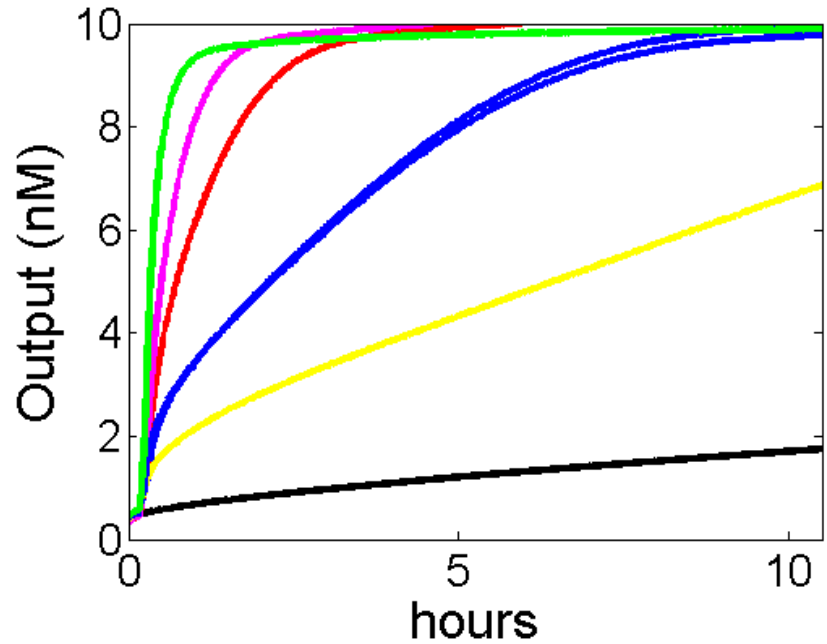
Ready Ln 34 Col 16 Ch 16 INS 100%



Experiments

Two-domain gate
for $X+Y \rightarrow Y+B$

$X+Y \rightarrow Y+B$
35C
1x = 50nM



Y
1x
0.3x
0.2x
0.1x
0.05x
0x

Yuan-Jyue Chen and Georg Seelig
U.Washington.

	$X+Y \rightarrow Y+B$	Concentration
LG1	$\begin{array}{c} X \xrightarrow{T} Y \xrightarrow{U1} a \\ \leftarrow T^* \quad \leftarrow X^* \quad \leftarrow T^* \quad \leftarrow Y^* \quad \leftarrow U1^* \quad \leftarrow a^* \end{array}$	1.5x
LG2	$\begin{array}{c} X \xrightarrow{T} B \xrightarrow{T} Y \\ \leftarrow X^* \quad \leftarrow T^* \quad \leftarrow B^* \quad \leftarrow T^* \quad \leftarrow Y^* \quad \leftarrow U1^* \end{array}$	1.5x
input	$\begin{array}{c} T \xrightarrow{X} \end{array}$	1x
Catalyst	$\begin{array}{c} T \xrightarrow{Y} \end{array}$	0x, 0.05x, 0.1x, 0.2x, 0.3x, 1x
~B	$\begin{array}{c} B \xrightarrow{T} \end{array}$	2x
R1	$\begin{array}{c} U1 \xrightarrow{a} \end{array}$	2x
B readout	$\begin{array}{c} B \xrightarrow{RO} ROX \\ \leftarrow T^* \quad \leftarrow B^* \end{array}$	3x

Verification

Verification Issues

- Environment

- The nano-environment is messy (stochastic noise, failures, etc.)
- But we should at least ensure our designs are *logically correct*

- Verifying Components

- Reversible reactions (infinite traces)
- Interferences (deadlocks etc.) between copies of the same gate
- Interferences (deadlocks etc.) between copies of different gates
- Removal of active byproducts (garbage collection) is tricky

- Verifying Populations

- Gates come in (large) populations
- Each population *shares private domains* (technologically unavoidable)
- Correctness of populations means proofs with large state spaces

Correctness

- The spec of a transducer:

$$x.y \mid x \rightarrow y$$

- Is it true at all?
- Is it true *possibly, necessarily, or probabilistically*?
- Is it true in the context of a *population of identical transducers*?
- Is it true *in all possible contexts*?
- If false, does it become true for *infinite populations*?

Interfering Transducers

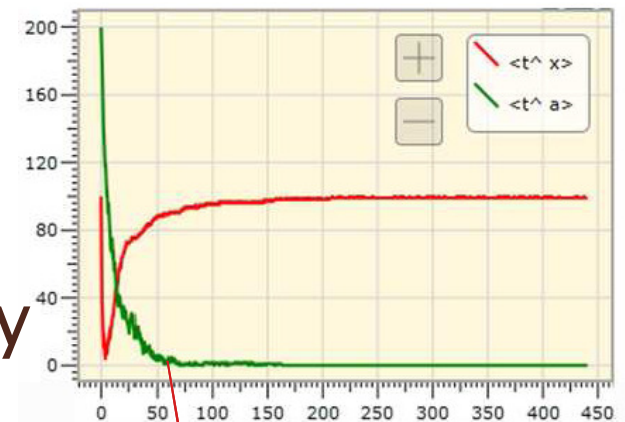
- Let a be the private transducer domain, but let's share it between $x.y$ and $y.x$

- Interference: $x \cdot_a y \mid y \cdot_a x \mid x \not\Rightarrow^{\forall} x$

- But still: $x \cdot_a y \mid y \cdot_a x \mid x \mid y \rightarrow^{\forall} x \mid y$

- A large population of such gates in practice does not deadlock easily.

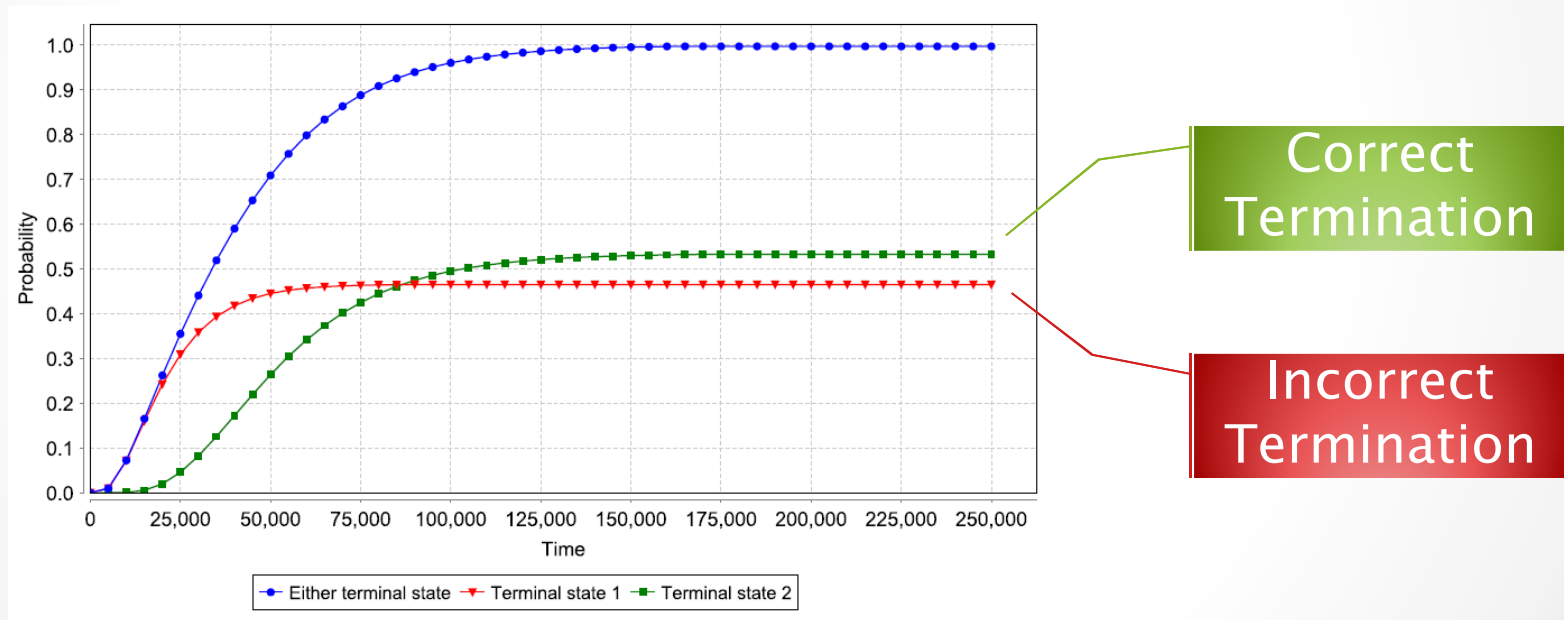
- **The wisdom of crowds**: individuals can be wrong, but the population is all right.



Stuck gates in a population of 200

Modelchecking DNA Systems

- Using the PRISM stochastic modelchecker
 - Termination probability of interfering transducers
 $X \mid X \cdot_a Y \mid Y \cdot_a Z$

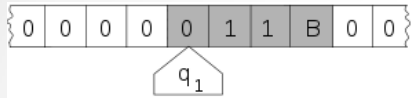


L. Cardelli, M. Kwiatkowska, M. Lakin, D. Parker and A. Phillips.
Design and Analysis of DNA Circuits using Probabilistic Model Checking.
<http://qav.comlab.ox.ac.uk/papers/dna-pmc.pdf>. September 2010

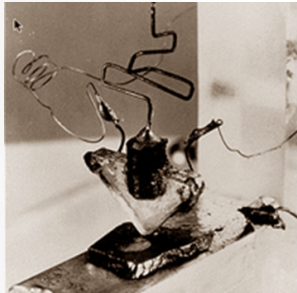
Conclusions

A Brief History of DNA

Turing Machine, 1936



Transistor, 1947

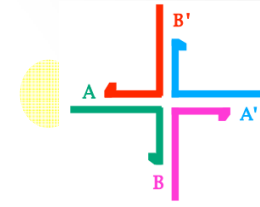


~~Digital Computers~~
Computer programming

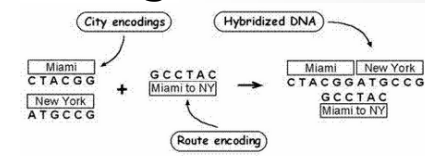
DNA, -3,800,000,000



Structural DNA, 1982



DNA Algorithm, 1994



Software
*systematic
manipulation
of information*
20th century

Matterware??
*systematic
manipulation
of matter*
21th century

~~DNA Computers~~
Molecular programming

Acknowledgments

- Microsoft Research
 - Andrew Phillips
- Caltech
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- U.Washington
 - Seelig Lab